

CS150 Adv Prog Lang: Dynamic Semantics

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- Logistics update: paper reading/discussion can be selected from advanced topics in textbooks
- Defining a programming language
 - Syntax
 - Dynamic semantics
 - Static semantics

Syntax of the λ -calculus:

$$\begin{array}{l} n \in \mathbb{N} \\ t ::= n \mid x \mid \lambda x.t \mid t_1 t_2 \quad \textbf{terms} \end{array}$$

Many flavors of operational semantics:

- *Structural operational semantics (i.e. small-step semantics)*
- *Contextual reduction semantics*
- Abstract machines
- Natural semantics (i.e. big-step semantics)
- Evaluators

Structural operational semantics

$$\frac{}{(\lambda x.t) v \rightarrow t[x := v]} \beta_v$$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{APP1}$$

$$\frac{t_2 \rightarrow t'_2}{v t_2 \rightarrow v t'_2} \text{APP2}$$

Reduction semantics

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$$\frac{}{(\lambda x.t) v \rightarrow t[x := v]} \beta_v$$

$$\frac{t_1 \rightarrow t'_1}{E[t_1] \rightarrow E[t'_1]} \text{CTX}$$

Structural operational semantics

$$\frac{}{(\lambda x.t_1) t_2 \rightarrow t_1[x := t_2]} \beta$$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{APP}$$

Reduction semantics

- Question: define the evaluation context for CBN.

Structural operational semantics

$$\frac{}{(\lambda x.t_1) t_2 \rightarrow t_1[x := t_2]} \beta$$

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Reduction semantics

$E ::= \square \mid \cancel{x \mid E} \mid E t$ **reduction contexts**

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$$\frac{t_1 \rightarrow t'_1}{E[t_1] \rightarrow E[t'_1]} \text{CTX}$$

- Decomposition is unique
 - Given t , there exists only one E and $(\lambda x.t) v$ such that $t = E[(\lambda x.t) v]$
 - Uniqueness of decomposition implies the determinism of evaluation
- Equivalence between SOS and reduction semantics

Given t , find an E and t_1 such that $t = E[t_1]$, if $t_1 \rightarrow t'_1$, plug t'_1 into E to obtain $E[t'_1]$.

- It postulates *decompose* : $\text{Term} \rightarrow (\text{Ctx}, \text{Term})$ and *plugin* : $(\text{Ctx}, \text{Term}) \rightarrow \text{Term}$ (meta)-functions.

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- They need to search for the innermost redex $(\lambda x.t) v$ in the AST and reconstruct the AST replacing \square (complexity: both $O(\text{height}(t))$).

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- It postulates *decompose* : $\text{Term} \rightarrow (\text{Ctx}, \text{Term})$ and *plugin* : $(\text{Ctx}, \text{Term}) \rightarrow \text{Term}$ (meta)-functions.
- They need to search for the innermost redex $(\lambda x.t) v$ in the AST and reconstruct the AST replacing \square (complexity: both $O(\text{height}(t))$).
- Neither a faithful description of an “implementation”, nor can be used as an efficient one.

The CC abstract machine

- Idea: materialize the search of redex by maintaining a pair of focused term and its context, and directly manipulate context.
- CC machine stands for “control string”-“context” machine

CC Machine: $\langle t, E \rangle \rightarrow_{cc} \langle t', E' \rangle$

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$$\begin{array}{llll} \langle t_1 t_2, E \rangle & \rightarrow_{cc} & \langle t_1, E[(\square t_2)] \rangle & \text{if } t_1 \text{ not value} \quad [\text{cc-app1}] \\ \langle v t_2, E \rangle & \rightarrow_{cc} & \langle t_2, E[(v \square)] \rangle & \text{if } t_2 \text{ not value} \quad [\text{cc-app2}] \\ \langle (\lambda x.t) v, E \rangle & \rightarrow_{cc} & \langle t[x := v], E \rangle & [\text{cc-}\beta] \\ \langle v, E[(\square t)] \rangle & \rightarrow_{cc} & \langle v t, E \rangle & [\text{cc-use1}] \\ \langle v_2, E[(v_1 \square)] \rangle & \rightarrow_{cc} & \langle v_1 v_2, E \rangle & [\text{cc-use2}] \end{array}$$

- Example in class:

$$((\lambda f.\lambda x.f\ x)\ (\lambda y.y))\ 1$$

Simplifying the CC machine

CC Machine: $\langle t, E \rangle \rightarrow_{cc} \langle t', E' \rangle$

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$\langle t_1 t_2, E \rangle \rightarrow_{cc} \langle t_1, E[(\square t_2)] \rangle$ if t_1 not value [cc-app1]

$\langle v t_2, E \rangle \rightarrow_{cc} \langle t_2, E[(v \square)] \rangle$ if t_2 not value [cc-app2]

$\langle (\lambda x.t) v, E \rangle \rightarrow_{cc} \langle t[x := v], E \rangle$ [cc- β]

$\langle v, E[(\square t)] \rangle \rightarrow_{cc} \langle v t, E \rangle$ [cc-use1]

$\langle v_2, E[(v_1 \square)] \rangle \rightarrow_{cc} \langle v_1 v_2, E \rangle$ [cc-use2]

- What is the rule used after cc-use1?

Simplifying the CC machine

CC Machine: $\langle t, E \rangle \rightarrow_{cc} \langle t', E' \rangle$

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$\langle t_1 t_2, E \rangle \rightarrow_{cc} \langle t_1, E[(\square t_2)] \rangle$ if t_1 not value [cc-app1]

$\langle v t_2, E \rangle \rightarrow_{cc} \langle t_2, E[(v \square)] \rangle$ if t_2 not value [cc-app2]

$\langle (\lambda x.t) v, E \rangle \rightarrow_{cc} \langle t[x := v], E \rangle$ [cc- β]

$\langle v, E[(\square t)] \rangle \rightarrow_{cc} \langle v t, E \rangle$ [cc-use1]

$\langle v_2, E[(v_1 \square)] \rangle \rightarrow_{cc} \langle v_1 v_2, E \rangle$ [cc-use2]

- What is the rule used after cc-use1?
- What is the rule used after cc-use2?

The Simplified CC abstract machine

SCC Machine: $\langle t, E \rangle \rightarrow_{scc} \langle t', E' \rangle$

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$$\langle t_1 t_2, E \rangle \rightarrow_{scc} \langle t_1, E[(\square t_2)] \rangle \quad [\text{scc-app1}]$$

$$\langle v, E[(\square t)] \rangle \rightarrow_{scc} \langle t, E[(v \square)] \rangle \quad [\text{scc-app2}]$$

$$\langle v, E[(\lambda x.t) \square] \rangle \rightarrow_{scc} \langle t[x := v], E \rangle \quad [\text{scc-}\beta]$$

SCC Machine: $\langle t, E \rangle \rightarrow_{scc} \langle t', E' \rangle$

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$$\langle t_1 t_2, E \rangle \rightarrow_{scc} \langle t_1, E[(\square t_2)] \rangle \quad [\text{scc-app1}]$$

$$\langle v, E[(\square t)] \rangle \rightarrow_{scc} \langle t, E[(v \square)] \rangle \quad [\text{scc-app2}]$$

$$\langle v, E[((\lambda x.t) \square)] \rangle \rightarrow_{scc} \langle t[x := v], E \rangle \quad [\text{scc-}\beta]$$

- SCC machine still needs the “decompose” and “plugin” meta-functions
- But, also observe that context E is used as a *stack*:
 - scc-app1 “pushes” a new $(\square t_2)$ frame to the top of context E
 - scc-app2 “peeks” the top frame of E and replace it
 - scc-beta “pops” the top frame of E

From Contexts to Continuations

- Idea: use a list-like data structure to represent contexts
- CK machine stands for “control-string”-“continuation” machine

Continuation

κ	$::=$	halt	
		fun(v, κ)	hold the value at the function position
		arg(t, κ)	hold the term at the argument position

From Contexts to Continuations

- Idea: use a list-like data structure to represent contexts
- CK machine stands for “control-string”-“continuation” machine

Continuation

```
 $\kappa ::= \text{halt}$   
|  $\text{fun}(v, \kappa)$  hold the value at the function position  
|  $\text{arg}(t, \kappa)$  hold the term at the argument position
```

Or, in a programming language, such as Standard ML

```
datatype cont = Halt  
| Fun of value * cont  
| Arg of term * cont
```

From Contexts to Continuations

- Idea: use a list-like data structure to represent contexts
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Continuation

$$\begin{array}{ll} \kappa & ::= \text{halt} \\ & | \text{fun}(v, \kappa) \quad \text{hold the value at the function position} \\ & | \text{arg}(t, \kappa) \quad \text{hold the term at the argument position} \end{array}$$

- Context, continuations, stack: what should be done after evaluating the current expression

Continuation as stack, explicitly

$$\begin{array}{ll} f & ::= \text{fun}(v) \mid \text{arg}(t) \quad \textbf{stack frames} \\ \kappa & ::= \text{halt} \mid f :: \kappa \quad \textbf{continuation/stack} \end{array}$$

Continuation

$\kappa ::= \text{halt}$
| $\text{fun}(v, \kappa)$ hold the value at the function position
| $\text{arg}(t, \kappa)$ hold the term at the argument position

CK Machine: $\langle t, \kappa \rangle \rightarrow_{ck} \langle t', \kappa' \rangle$

$\langle t_1 \ t_2, \kappa \rangle$	\rightarrow_{ck}	$\langle t_1, \text{arg}(t_2, \kappa) \rangle$	[ck-app1]
$\langle v, \text{arg}(t, \kappa) \rangle$	\rightarrow_{ck}	$\langle t, \text{fun}(v, \kappa) \rangle$	[ck-app2]
$\langle v, \text{fun}(\lambda x. t, \kappa) \rangle$	\rightarrow_{ck}	$\langle t[x := v], \kappa \rangle$	[ck- β]

$$\langle v, \text{fun}(\lambda x.t, \kappa) \rangle \rightarrow_{ck} \langle \mathbf{t}[\mathbf{x} := \mathbf{v}], \kappa \rangle$$

- Eager textual substitution:
 - Needs to **traverse** the term's AST and find the free occurrences of x in t to replace with v .
 - But an actual implementation would not perform substitutions.
 - Caveat: if v is not closed (i.e. containing free variables), then substitution needs to be capturing avoiding.

$$\langle v, \text{fun}(\lambda x.t, \kappa) \rangle \rightarrow_{ck} \langle t[\mathbf{x} := \mathbf{v}], \kappa \rangle$$

- Eager textual substitution:
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 - But an actual implementation would not perform substitutions.
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- Alternative 1: don't substitute eagerly, but keep track of the binding values **in the syntax of the calculus** (explicit substitution).
- Alternative 2: don't substitute eagerly, but keep track of the binding values **at the meta-level** (environment).

The CEK abstract machine

- Idea: a partial mapping (i.e. environment) from variables to their values

$v \in \text{Value}$	$::=$	$n \mid \lambda x.t$	values
$\rho \in \text{Env}$	$::=$	$\text{Var} \rightarrow (\text{Value} \times \text{Env})$	environment
$\kappa \in \text{Cont}$	$::=$	$\text{halt} \mid \text{fun}(v, \rho, \kappa) \mid \text{arg}(t, \rho, \kappa)$	continuation

CEK Machine: $\langle t, \rho, \kappa \rangle \rightarrow_{cek} \langle t', \rho', \kappa' \rangle$

$\langle x, \rho, \kappa \rangle$	\rightarrow_{cek}	$\langle v, \rho', \kappa \rangle$ if $\rho(x) = (v, \rho')$	[cek-var]
$\langle t_1 \ t_2, \rho, \kappa \rangle$	\rightarrow_{cek}	$\langle t_1, \rho, \text{arg}(t_2, \rho, \kappa) \rangle$	[cek-app1]
$\langle v, \rho, \text{arg}(t, \rho', \kappa) \rangle$	\rightarrow_{cek}	$\langle t, \rho', \text{fun}(v, \rho, \kappa) \rangle$	[cek-app2]
$\langle v, \rho, \text{fun}(\lambda x.t, \rho', \kappa) \rangle$	\rightarrow_{cek}	$\langle t, \rho'[x \mapsto (v, \rho)], \kappa \rangle$	[cek-app3]

- Example in class: extend the CEK machine with arithmetics $t_1 + t_2$
- Example in class:

$((\lambda f. \lambda x. f \ x) (\lambda w. w + 1)) \ 2$

- $\text{Closure} = \text{Value} \times \text{Env}$

The environment provides values for free variables in the value (thus “closes” the value).

- Lexical scoping: free variables bind in the environment at the time a function is defined
- Dynamic scoping: free variables bind in the environment at the time a function is called (very few languages in this way)

- So far, all semantics executes with discrete steps
 - These steps relate intermediate terms/states
 - We can observe intermediate states during evaluation

- Alternative: directly relating the initial term and final value

Natural semantics: $(t, \rho) \Downarrow v$

$$\frac{\rho(x) = v}{(x, \rho) \Downarrow v}$$

$$\frac{}{(\lambda x.t, \rho) \Downarrow (\lambda x.t, \rho)}$$

$$\frac{(t_1, \rho) \Downarrow (\lambda x.t, \rho') \quad (t_2, \rho) \Downarrow v_2 \quad (t, \rho'[x \mapsto v_2]) \Downarrow v}{(t_1 t_2, \rho) \Downarrow v}$$

- What if the program does not terminate (i.e. diverging)?
- What if the language has some concurrency primitives?

- Now read \Downarrow as a function: $\Downarrow (t, \rho) = v$
- Directly correspond to a recursive, direct-style evaluator, implementing the natural semantics

```
def eval(t: Term, env: Map[Var, Closure]): Closure =  
  t match  
    case Var(x) => env(x)  
    case App(t1, t2) =>  
      val Closure(Lam(x, t), env1) = eval(t1, env)  
      val v2 = eval(t2, env)  
      eval(t, env1 + (x -> v2))  
    case Lam(x, t) =>  
      Closure(Lam(x, t), env)
```

Different ways of specifying semantics, describing different level of execution

- Structural operational semantics (SOS): purely term rewriting
- Reduction semantics: evaluation strategy defined by contexts
- Abstract machines: more mechanical and efficient
- Natural semantics: relating the initial term and final result
- Direct-style evaluator: direct implementation of natural semantics

Different ways of specifying semantics, describing different level of execution

- Structural operational semantics (SOS): purely term rewriting
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Some exercises:

- Extend reduction semantics with arithmetic operations
- Implement the compose/plugin function for reduction semantics
- Implement the CC/SCC/CEK machine and extend it with numbers and arithmetic operations

- Are there call-by-name abstract machines?

Yes, look at Krivine's machine.

- Does the CEK machine correspond to an evaluator?

A functional correspondence between evaluators and abstract machines. PPDP '03.

- What if our language imperative features (e.g. assignment, mutation, etc.)?

Look at CESK machine ("S" for store/heap).

- Programming Languages and Lambda Calculi, Ch6 and Ch7

https://users.cs.utah.edu/~mflatt/past-courses/cs7520/public_html/s06/notes.pdf

- Control operators, the SECD-machine, and the λ -calculus. Matthias Felleisen, Daniel P. Friedman
- Definitional Interpreters for Higher-Order Programming Languages. John Reynolds