

CS150 Special Topic: Advanced Programming Languages

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Sept 2, 2025

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Why CS 150 Advanced Programming Languages?

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 - Acquire necessary skills to understand PL research results
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 - Could be open ended, or potentially lead to a publication

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- Work on a serious research project
 - Develop something new and interesting
 - Could be open ended, or potentially lead to a publication
- Communicate scientific progress/results
 - Identify exciting ideas, and understand their importance and contribution
 - Explain your ideas and findings through talks and technical writing
 - Get feedback

This is a research-oriented course.

- Lecture
- Paper discussion
- Project
- No assignment and no exams

What is research?

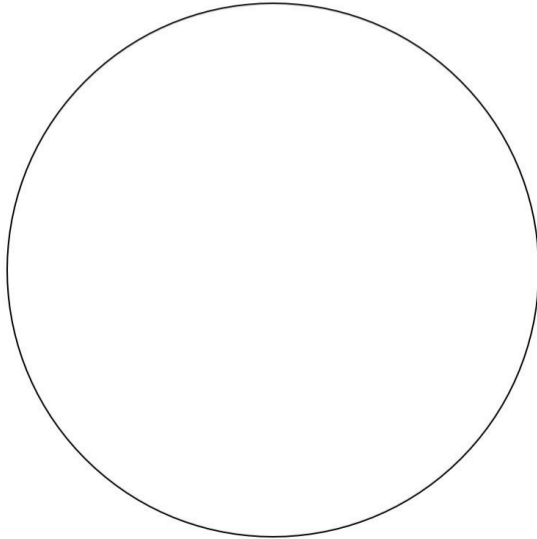
What is research?

- From my Master advisor Matt Might

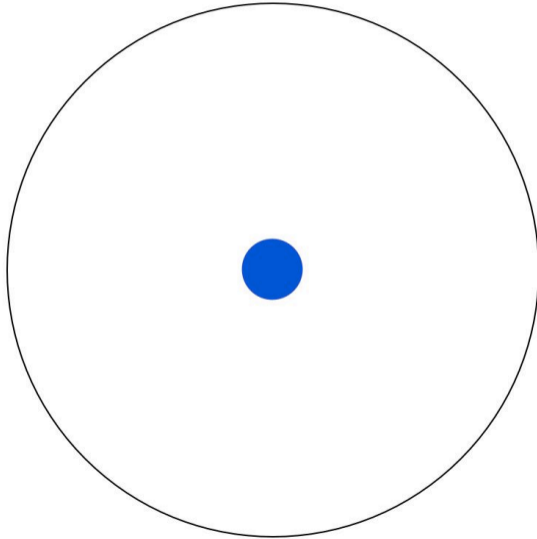
The illustrated guide to a Ph.D.

<https://matt.might.net/articles/phd-school-in-pictures/>

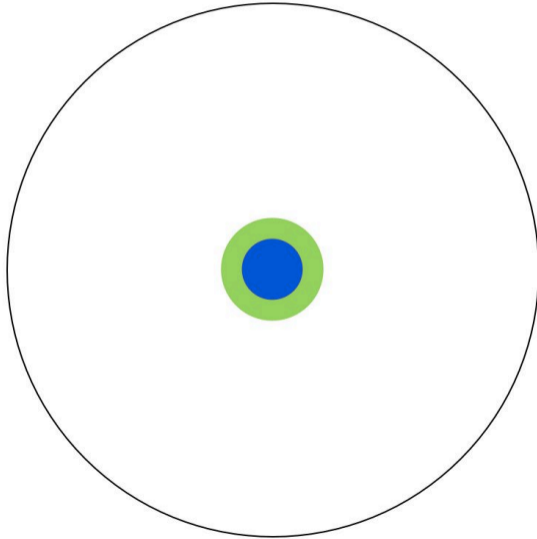
Imagine a circle that contains all of human knowledge:



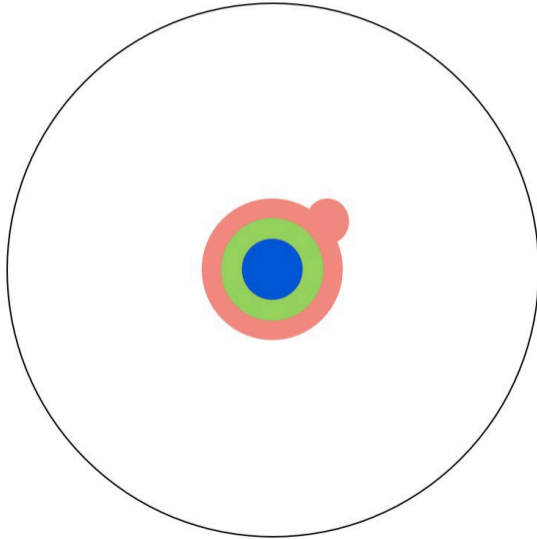
By the time you finish elementary school, you know a little:



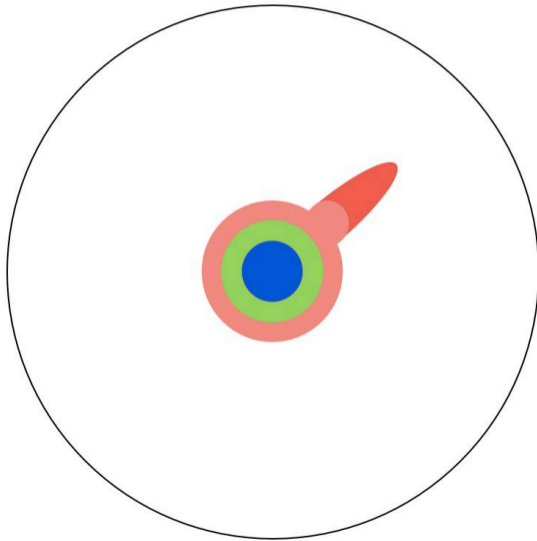
By the time you finish high school, you know a bit more:



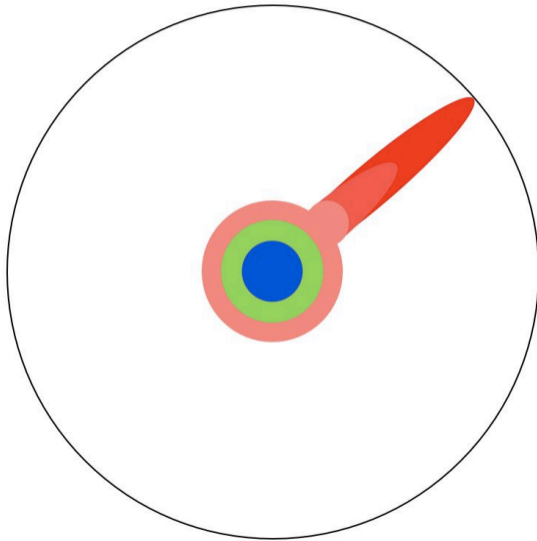
With a bachelor's degree, you gain a specialty:



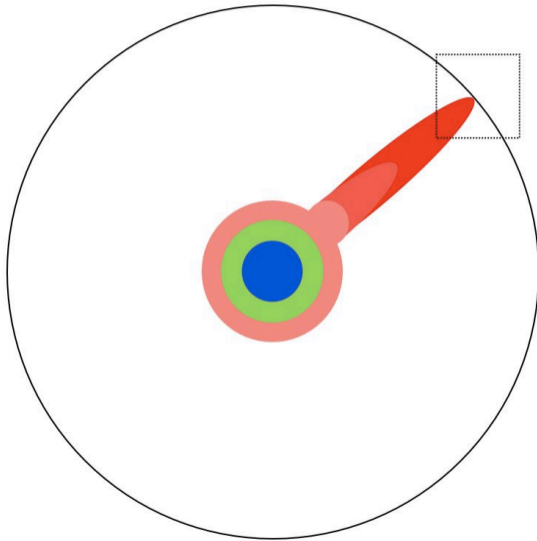
A master's degree deepens that specialty:



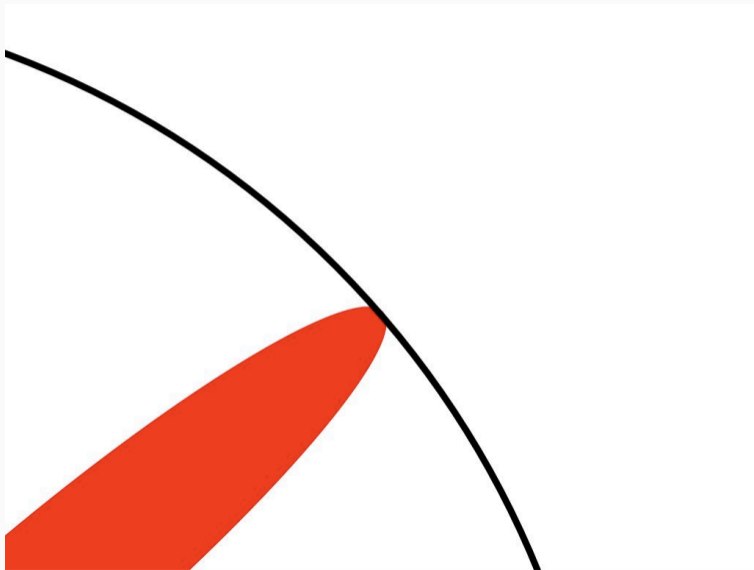
Reading research papers takes you to the edge of human knowledge:



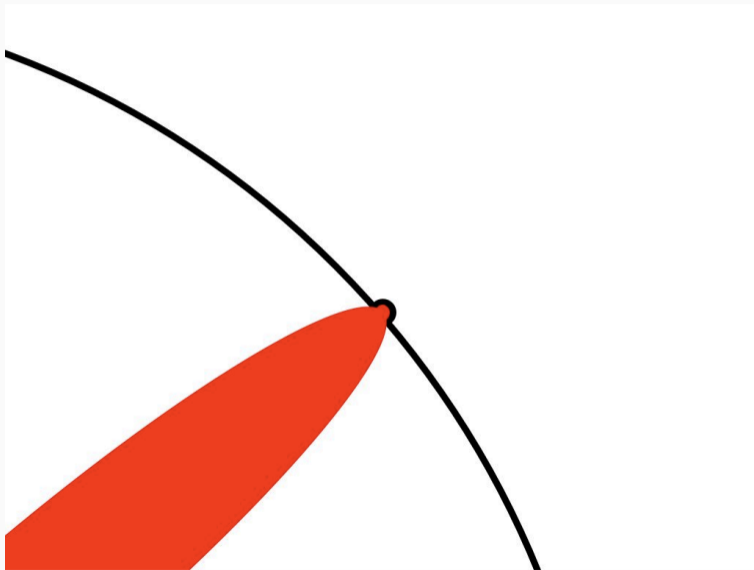
Once you're at the boundary, you focus:



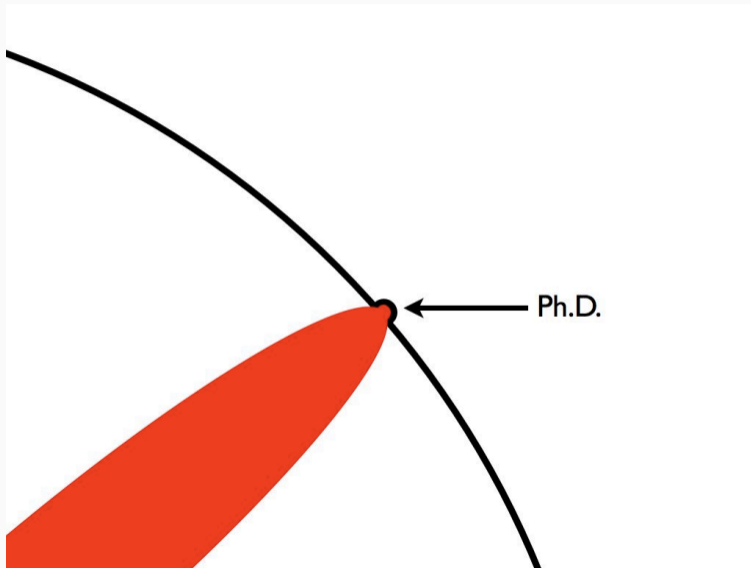
You push at the boundary for a few years:



Until one day, the boundary gives way:



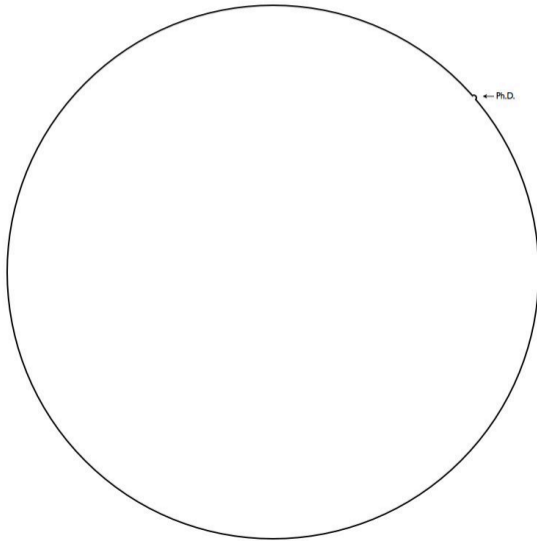
And, that dent you've made is called a Ph.D.:



Of course, the world looks different to you now:



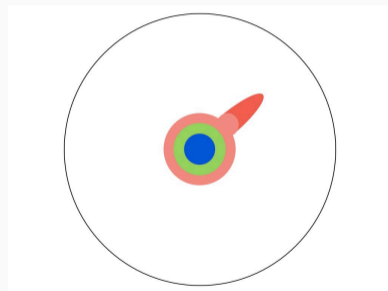
Don't forget the big picture:



Format of this course

Now let's go back to the format of this course:

- Lecture
- Paper discussion
- Project



- Review some important and fundamental topics
- Goal: fill the gap between CS105 and research papers you would read
- Topics covered:
 - Operational semantics
 - Type/effect systems
 - Metatheory
 - Transformation and optimization
 - Formal methods
 - ...

- Each student is expected to present 2-3 papers and lead the discussion
 - What is the problem that motivates this work?
 - What is the key idea of the paper?
 - What are the important technical details?
 - How can you/others improve this work?
 - How can you use it in your own projects?
 - Demo if possible, and other important related works

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 - Demo if possible, and other important related works
- For audiences:
 - Read the paper and write a summary (half page) before the discussion
 - Summarize contribution, strengths, and weaknesses

Logistics - Paper discussion

- Presenter chooses the paper (at least) 1 week before
- A list of papers (that I find interesting) on the course website

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- Where to find more papers?
 - **SIGPLAN conferences/PACMPL journal**: POPL, PLDI, ICFP, OOPSLA
 - **Journals**:
 - Transactions on Programming Languages and Systems (TOPLAS)
 - Journal of Functional Programming (JFP)
 - Adjacent fields:
 - Logics, verification, semantics (SIGLOG): LICS, CAV, ICALP, FSCD, etc.
 - Software engineering (SIGSOFT): ICSE, FSE, etc.
 - Some symposiums/workshops are good too

- You learn the most by building something, and programming is fun!
- Project ideas
 - Design and implement a tiny language with some new/interesting feature
 - Implement an optimization
 - Build a static analysis tool
 - Domain specific language
 - Explore the intersection of PL and another field (e.g., AI, security)
 - Talk to me :)

- Proposal
 - 1-page proposal
 - Week 5: proposal presentation (15 min)
 - Others give feedback
- Final report
 - 4-page report (acmart double-column format)
 - Week 14: presentation (25 min)
- Artifact
 - Code, tests, proofs, document, etc.

- Participation: 10%
- Paper discussion: 30%
- Project: 60%
- There is no exam.

- Office hour: by appointment
- Course website: <https://continuation.passing.style/teaching/cs150-fall25/>
 - Tentative schedule
 - Google Sheet to sign up for presentation slots
 - More resources on writing/presenting papers
- Homework
 - Start looking for interesting papers you'd like to present
 - Start thinking about your project ideas

Questions?

What is PL research?

What is PL research?

- Design and build a programming language
- Ensure that programs meet their specifications
- Make programs faster
- Build tools that improve programmer productivity
- ...

How to define a programming language?

Let's go back to the fundamentals:

- Syntax
 - Concrete syntax
 - Abstract syntax
- Semantics
 - **Dynamic semantics:** what can we say about the program's behavior at run-time
 - Static semantics: what can we say about the program's behavior at compile-time

- Syntax

n	\in	\mathbb{N}	natural numbers
t	$::=$	n	numbers
		$ \quad x$	variables
		$ \quad \lambda x.t$	abstraction
		$ \quad t_1 t_2$	application

Different ways to defined its semantics

- **Operational semantics:** the meaning of the program is defined by its execution.
 - Structural operational semantics (i.e. small-step semantics)
 - Contextual reduction semantics
 - Abstract machines
 - Natural semantics (i.e. big-step semantics)
 - Evaluators
- Denotational semantics
- Axiomatic semantics

Structural operational semantics (SOS)

$$\begin{array}{ll} n & \in \mathbb{N} \\ t & ::= n \mid x \mid \lambda x.t \mid t_1 t_2 \quad \textbf{terms} \\ v & ::= n \mid \lambda x.t \quad \textbf{values} \end{array}$$

Call-by-value (CBV)

$$\frac{}{(\lambda x.t) v \rightarrow t[x := v]} \beta_v \qquad \frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{APP1} \qquad \frac{t_2 \rightarrow t'_2}{v t_2 \rightarrow v t'_2} \text{APP2}$$

- CBV example

$$(\lambda f. \lambda x. f \ x)((\lambda x. x)(\lambda y. y))$$

Call-by-value (CBV)

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Call-by-name (CBN)

$$\frac{}{(\lambda x.t_1) t_2 \rightarrow t_1[x := t_2]} \beta$$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{APP}$$

- What about call-by-need (e.g. lazy evaluation in Haskell)?
 - Call-by-need = call-by-name + sharing
 - *A call-by-need lambda calculus.* Ariola et al. POPL '95

Call-by-value (CBV)

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$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \text{APP1}$$

$$\frac{t_2 \rightarrow t'_2}{v t_2 \rightarrow v t'_2} \text{APP2}$$

- Some properties:
 - Evaluates from left to right
 - Deterministic
- Observe that App1 and App2 are structural congruence rules
 - There are something not changed before/after the step
 - Can we make it more compact?

Contextual reduction semantics

- An alternative to structural operational semantics (Felleisen and Hieb, 1989; Wright and Felleisen, 1992)
 - Define reduction contexts

Intuition: specify where and when a reduction could happen; context = surrounding invariant terms
 - Define the head reduction rule

Intuition: the actual computation (e.g. beta)

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Intuition: the actual computation (e.g. beta)
- Side note:

“This Felleisen stuff is all syntax, not semantics.” – Albert Meyer, 1988
<https://www.cs.cmu.edu/~popl-interviews/felleisen.html>

Contextual reduction semantics

$t ::= n \mid x \mid \lambda x.t \mid t_1 t_2$ **terms**
 $v ::= n \mid \lambda x.t$ **values**

Call-by-value (CBV)

$E ::= \square \mid v E \mid E t$ **reduction contexts**

$$\frac{}{(\lambda x.t) v \rightarrow t[x := v]} \beta_v \qquad \frac{t_1 \rightarrow t'_1}{E[t_1] \rightarrow E[t'_1]} \text{CTX}$$

- E specifies left-to-right evaluation order

- A term is *decomposed* to a reduction context E and a redex t_1 :

$$t = E[t_1]$$

- Focus on t_1 , which reduces to t_2 :

$$t_1 \rightarrow t_2$$

- Plug in t_2 back to context E :

$$E[t_1] \rightarrow E[t_2]$$

- CBV example

$$((\lambda x.x)(\lambda y.y))(\lambda f.\lambda x.f\ x)$$

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Call-by-name (CBN)

- Question: define the evaluation context for CBN.