

CS107: Operator Precedence, Tokenization, and Bindings

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Recap: What did we learn last time?

Parsing Sequences of Operations

Parser from last time:

```
val in: Reader[Char] // Reader implements peek(), hasNext(), next()

def isDigit(c: Char): Boolean = '0' <= c && c <= '9'

def getNum(): Int =
  if (in.hasNext(isDigit)) (in.next() - '0')
  else expected("Number")

def parseTerm: Exp = Lit(getNum)
```

Parsing with Operator Precedence

Parser from last time:

```
val in: Reader[Char] // implements peek(), hasNext(), next()

def parseTerm: Exp = Lit(getNum)

def parseExpression: Exp =
  var res = parseTerm
  while (in.hasNext(isOperator)) {
    in.next() match
      case '+' => res = Add(res, parseTerm)
      case '-' => res = Sub(res, parseTerm)
      case '*' => res = Mul(res, parseTerm)
      case '/' => res = Div(res, parseTerm)
  }
  res
```

Parsing with Operator Precedence

Parser from last time:

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val in: Reader[Char] // implements peek(), hasNext(), next()

def parseTerm: Exp = Lit(getNum)

def parseExpression: Exp =
  var res = parseTerm
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      case '/' => res = Div(res, parseTerm)
  }
  res
```

Problem: Does not work for $1+2*3$

A Better Grammar

Grammar with explicit operator precedence:

```
<addop> ::= '+' | '-'  
<mulop> ::= '*' | '/'  
<factor> ::= <num>  
<term>   ::= <factor>[<mulop><factor>]*  
<exp>    ::= <term>[<addop><term>]*
```

A Better Grammar

Grammar with explicit operator precedence:

```
<addop> ::= '+' | '-'  
<mulop> ::= '*' | '/'  
<factor> ::= <num>  
<term>   ::= <factor>[<mulop><factor>]*  
<exp>    ::= <term>[<addop><term>]*
```

Example:

```
1+2*3 ∈ <exp>  
  1 ∈ <term>  
  + 2*3 ∈ <addop> <term>  
    2 ∈ <factor>  
    * 3 ∈ <mulop> <factor>
```

A Better Grammar

Grammar with explicit operator precedence:

```
<addop> ::= '+' | '-'  
<mulop> ::= '*' | '/'  
<factor> ::= <num>  
<term>   ::= <factor>[<mulop><factor>]*  
<exp>    ::= <term>[<addop><term>]*
```

Example:

```
1+2*3 ∈ <exp>  
  1 ∈ <term>  
  + 2*3 ∈ <addop> <term>  
    2 ∈ <factor>  
    * 3 ∈ <mulop> <factor>
```

Implementation in Project 1

Quiz

$3 * 2 / 3 \ // \Rightarrow ???$

Quiz

$3 * 2 / 3 \ // \Rightarrow ???$

$3 / 2 * 3 \ // \Rightarrow ???$

Quiz

$3 * 2 / 3 \ // \Rightarrow ???$

$3 / 2 * 3 \ // \Rightarrow ???$

$3 * 5 \% 4 \& 4 == 4 \ // \Rightarrow ???$

Quiz

$3*2/3 \ // \Rightarrow ???$

$3/2*3 \ // \Rightarrow ???$

$3*5\%4\&4==4 \ // \Rightarrow ???$

Answer:

- $(3*2)/3 \Rightarrow 2$
- $(3/2)*3 \Rightarrow 3$
- $((3*5)\%4)\&(4==4) \Rightarrow 1$ (in C), type error in Scala
 - weak typing vs. strong typing

Quiz

`3*2/3 // => ???`

`3/2*3 // => ???`

`3*5%4&4==4 // => ???`

Answer:

- `(3*2)/3 => 2`
- `(3/2)*3 => 3`
- `((3*5)%4)&(4==4) => 1 (in C), type error in Scala`
 - weak typing vs. strong typing

How to support more operators?

Generic Operator Precedence

We define a grammar that can be easily adapted with new operators:

```
<op> ::= '+' | '-' | '*' | '/'  
<exp> ::= <num> [<op><num>]*
```

Generic Operator Precedence

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<op> ::= '+' | '-' | '*' | '/'  
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In addition, we define a **precedence** level for each operator. From low to high:

- '+', '-'
- '*', '/'

Generic Operator Precedence

We define a grammar that can be easily adapted with new operators:

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<op> ::= '+' | '-' | '*' | '/'  
<exp> ::= <num> [<op> <num>]*
```

In addition, we define a **precedence** level for each operator. From low to high:

- '+', '-'
- '*', '/'

We also need to define the **associativity** of each operator.

$2 + 3 * 4 \Rightarrow 2 + (3 * 4)$ // ** precedes +*

$2 * 3 / 4 \Rightarrow (2 * 3) / 4$ // *left associative*

$x = y = z \Rightarrow x = (y = z)$ // *right associative*

At the same time, we make our target language more general with a new AST node:

```
case class Prim(op: Char, a: Exp, b: Exp) extends Exp
```

And we encode the precedence level with a function:

```
def prec(op: Char) = op match  
  case '+' | '-' => 0  
  case '*' | '/' => 1
```

```
def isInfixOp(min: Int)(op: Char) = prec(op) >= min
```

Now We Can Parse

```
def parseNum: Exp = Lit(getNum)

def parseExpression: Exp = parseExpression(0)
def parseExpression(min: Int): Exp =
  var res = parseNum
  while (in.hasNext(...)) {
    val op = getOperator
    val rhs = parseExpression(...)
    ...
  }
  res
```

Now We Can Parse

```
def parseNum: Exp = Lit(getNum)

def parseExpression: Exp = parseExpression(0)
def parseExpression(min: Int): Exp =
  var res = parseNum
  while (in.hasNext(...)) {
    val op = getOperator
    val rhs = parseExpression(...)
    ...
  }
  res
```

Final solution in Project 2

Let's Introduce Immutable Variables

```
<op>      ::= '+' | '-' | '*' | '/'  
<atom>    ::= <num>  
           | <ident>  
           | '('<exp>')'  
<exp>     ::= <atom>[<op><atom>]*  
           | 'val' <ident> '=' <exp> ';' <exp>
```

Let's Introduce Immutable Variables

```
<op>      ::= '+' | '-' | '*' | '/'  
<atom>    ::= <num>  
           | <ident>  
           | '('<exp>')'  
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```

Example:

```
val x = 10;  
x*2
```

Let's Introduce Immutable Variables

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<op>      ::= '+' | '-' | '*' | '/'  
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           | <ident>  
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<exp>     ::= <atom>[<op><atom>]*  
           | 'val' <ident> '=' <exp> ';' <exp>
```

Example:

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val x = 10;  
x*2
```

New AST representations:

```
case class Ref(name: String) extends Exp  
case class Let(name: String, rhs: Exp, body: Exp) extends Exp
```

```
type Val = Int

def eval(exp: Exp): Val = exp match
  // previous cases omitted ...
  case Let(n, rhs, b) =>
    val ev = eval(rhs)
    val eb = eval(b)
    ???
  case Ref(name) => ???
```

What can we do?

Idea: use an environment to track variable bindings:

```
type Val = Int
```

```
def eval(exp: Exp)(env: Map[String, Val]): Val = exp match  
  // previous cases ...  
  case Let(n, rhs, b) => ???  
  case Ref(name) => ???
```

Idea: use an environment to track variable bindings:

```
type Val = Int
```

```
def eval(exp: Exp)(env: Map[String, Val]): Val = exp match  
  // previous cases ...  
  case Let(n, rhs, b) => ???  
  case Ref(name) => ???
```

Example:

```
eval(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(Map()) // => ???
```

```
type Val = Int
```

```
def eval(exp: Exp)(env: Map[String, Val]): Val = exp match  
  // previous cases omitted ...  
  case Let(n, rhs, b) =>  
    eval(b)(env + (n -> eval(rhs)(env)))  
  case Ref(n) =>  
    env(n)
```

```
type Val = Int
```

```
def eval(exp: Exp)(env: Map[String, Val]): Val = exp match  
  // previous cases omitted ...  
  case Let(n, rhs, b) =>  
    eval(b)(env + (n -> eval(rhs)(env)))  
  case Ref(n) =>  
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```

Example:

```
eval(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(Map()) // => 20
```

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type Val = Int
```

```
def eval(exp: Exp)(env: Map[String, Val]): Val = exp match  
  // previous cases omitted ...  
  case Let(n, rhs, b) =>  
    eval(b)(env + (n -> eval(rhs)(env)))  
  case Ref(n) =>  
    env(n)
```

Example:

```
eval(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(Map()) // => 20
```

Now we have variables, but how to compile it to machine code?

A Stack-Based Interpreter

Idea: environment tracks variable locations in memory (instead of values).

```
type Val = Int
val memory = new Array[Int](MEM_SIZE)

def eval(exp: Exp, sp: Int)(env: Map[String, Int]): Unit = exp match
  // previous cases omitted ...
  case Let(n, rhs, b) =>
    eval(rhs, sp)(env)
    eval(b, sp + 1)(env + (n -> sp))
    memory(sp) = memory(sp + 1)
  case Ref(n) =>
    memory(sp) = memory(env(n))
```

A Stack-Based Interpreter

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Example:

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  case Ref(n) =>
    memory(sp) = memory(env(n))
```

Example:

```
eval(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(Map()) // => 20
```

Next: refactor to a compiler!

A Stack-Based Compiler

```
def trans(exp: Exp, sp: Int)(env: Map[String, Int]): Unit = exp match
// ...
case Let(n, rhs, b) =>
  trans(rhs, sp)(env)
  trans(b, sp + 1)(env + (n -> sp))
  println(s"memory($sp) = memory(${sp + 1})")
case Ref(n) => println(s"memory($sp) = memory(${env(n)})")

// val x = 10; x*2
trans(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(...)
```

A Stack-Based Compiler

```
def trans(exp: Exp, sp: Int)(env: Map[String, Int]): Unit = exp match
// ...
case Let(n, rhs, b) =>
  trans(rhs, sp)(env)
  trans(b, sp + 1)(env + (n -> sp))
  println(s"memory($sp) = memory(${sp + 1})")
case Ref(n) => println(s"memory($sp) = memory(${env(n)})")

// val x = 10; x*2
trans(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2)))(...))
```

Expected output:

```
memory(0) = 10           // Lit(10), Map()
memory(1) = memory(0)    // Ref("x"), Map("x" -> 0)
memory(2) = 2            // Lit(2), Map("x" -> 0)
memory(1) *= memory(2)   // Prim("*", ...), Map("x" -> 0)
memory(0) = memory(1)    // Let("x", ...), Map()
```

A Stack-Based Compiler Targeting x86-64 Registers

- Finally: using machine registers

```
val regs = Seq("%rbx", "%rcx", "%rdi", "%rsi", "%r8", "%r9")
def trans(exp: Exp, sp: Int)(env: Map[String, Int]): Unit = exp match
  // ...
  case Let(n, rhs, b) =>
    trans(rhs, sp)(env)
    trans(b, sp + 1)(env + (n -> sp))
    println(s"movq ${regs(sp + 1)}, ${regs(sp)}")
  case Ref(n) => println(s"movq ${regs(env(n))}, ${regs(sp)}")

// val x = 10; x*2
trans(Let("x", Lit(10), Prim("*", Ref("x"), Lit(2))))(...)

movq $10, %rbx
movq %rbx, %rcx
movq $2, %rdi
imulq %rdi, %rcx
movq %rcx, %rbx
```

```
val x = 10;  
x*2
```

Can we parse this expression?

```
val x = 10;  
x*2
```

Can we parse this expression?

Not with the strategy we were using. Let's introduce tokenization.

Tokenization: convert the stream of characters to a stream of tokens/words, performed by tokenizers/scanners/lexers.

Token: a meaningful unit in the source code, such as keywords, identifiers, operators, literals, and delimiters.

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: $[0-9]^+$

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: `[0-9]+`
- Keywords: `val`

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: $[0-9]^+$
- Keywords: **val**
- Identifier: $[a-zA-Z][a-zA-Z0-9]^*$

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: $[0-9]^+$
- Keywords: **val**
- Identifier: $[a-zA-Z][a-zA-Z0-9]^*$
- Delimiters: '=', ';'

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: $[0-9]^+$
- Keywords: **val**
- Identifier: $[a-zA-Z][a-zA-Z0-9]^*$
- Delimiters: '=', ';'

```
val x = 10;  
x*2
```

What tokens do we have?

- Numbers: `[0-9]+`
- Keywords: `val`
- Identifier: `[a-zA-Z][a-zA-Z0-9]*`
- Delimiters: `'='`, `';'`

And we ignore whitespace: `' '`, `'\n'`, `'\r'`, `'\t'`

- Defining the Tokens:

```
abstract class Token
case object EOF extends Token
case class Number(x: Int) extends Token
case class Ident(x: String) extends Token
case class Keyword(x: String) extends Token
case class Delim(x: Char) extends Token
```

- Defining the Tokens:

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case object EOF extends Token
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case class Ident(x: String) extends Token
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case class Delim(x: Char) extends Token
```

- Note that Scanner is a Reader [Token], which is a stream of tokens:

```
class Scanner(in: Reader[Char]) extends Reader[Token]
```

- Some primitive predicates to classify characters:

```
def isAlpha(c: Char) =  
  ('a' <= c && c <= 'z') || ('A' <= c && c <= 'Z')
```

```
def isDigit(c: Char) = '0' <= c && c <= '9'
```

```
def isAlphaNum(c: Char) = isAlpha(c) || isDigit(c)
```

```
val isWhiteSpace = Set(' ', '\t', '\n', '\r')
```

```
val isOperator = Set('+', '-', '*', '/')
```

```
val isDelim = Set('(', ')', ';', '=')
```

```
val isKeyword = Set("val")
```

- Note: in Scala, $s(x)$ tests membership $x \in s$ for a set s (apply method).

```
def getToken(): Token =  
  while (in.hasNext(isWhiteSpace)) in.next() // skip white space  
  if (in.hasNext(isAlpha))  
    getName()  
  else if (in.hasNext(isOperator))  
    getOperator()  
  else if (in.hasNext(isDigit))  
    getNum()  
  else if (in.hasNext(isDelim))  
    Delim(in.next())  
  else if (!in.hasNext)  
    EOF  
  else  
    abort(s"Unexpected character: ${in.peek}")
```

More Than One Letter!

```
def getName() =  
  val buf = new StringBuilder  
  while (in.hasNext(isAlphaNum)) {  
    buf += in.next()  
  }  
  val s = buf.toString  
  if (isKeyword(s)) Keyword(s) else Ident(s)
```

We need to distinguish between keywords and identifiers.

```
val x = 10;  
x*2
```

More than just a digit!

Previously:

```
def getNum: Int =  
  if (in.hasNext(isDigit)) (in.next - '0')
```

More than just a digit!

Previously:

```
def getNum: Int =  
  if (in.hasNext(isDigit)) (in.next - '0')
```

Now:

```
def getNum: Token =  
  var res = 0  
  while (in.hasNext(isDigit))  
    res = res * 10 + (in.next - '0')  
  Number(res)
```

How does it parse “237”?

More than just a digit!

Previously:

```
def getNum: Int =  
  if (in.hasNext(isDigit)) (in.next - '0')
```

Now:

```
def getNum: Token =  
  var res = 0  
  while (in.hasNext(isDigit))  
    res = res * 10 + (in.next - '0')  
  Number(res)
```

How does it parse “237”?

$res = 2; \quad res = res * 10 + 3 = 23; \quad res = res * 10 + 7 = 237$

Tokenization + Parsing

```
class Scanner(in: Reader[Char]) extends Reader[Token] {  
  def peek = ...  
  def next = ...  
  def hasNext(f: Token => Boolean) = f(peek)  
  ...  
}  
class Parser(in: Reader[Token]) {  
  def parseExpression: Exp = ...  
  ...  
}
```

Look good?

Where are we?

- Generic operator precedence handling.
- Immutable variables and let-bindings.
 - Interpreter and compiler implementations.
- Improved the parser to process words (tokens) instead of individual characters.
 - Pipeline: source code -> tokens -> AST -> interpreter/compiler

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Questions?