

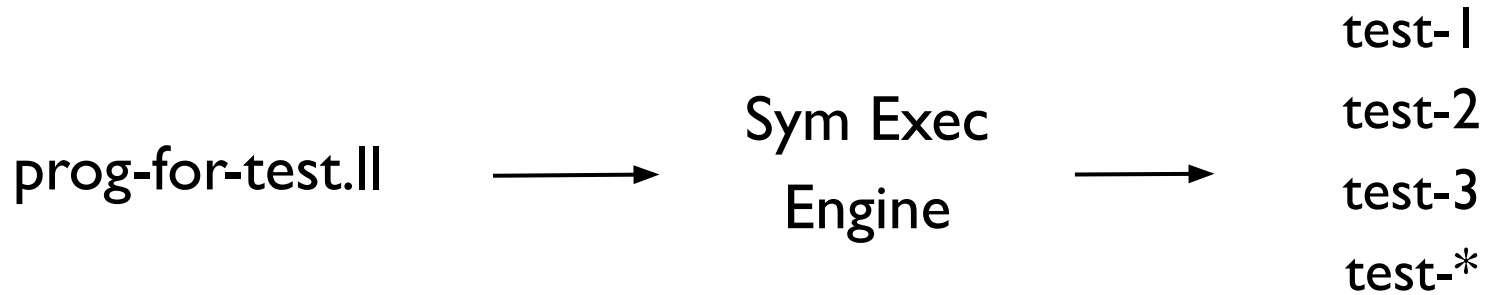
# *LLSC*: A Parallel Symbolic Execution Compiler for LLVM IR

**Guannan Wei**, Shanyin Tan,  
Oliver Bračevac, and Tiark Rompf

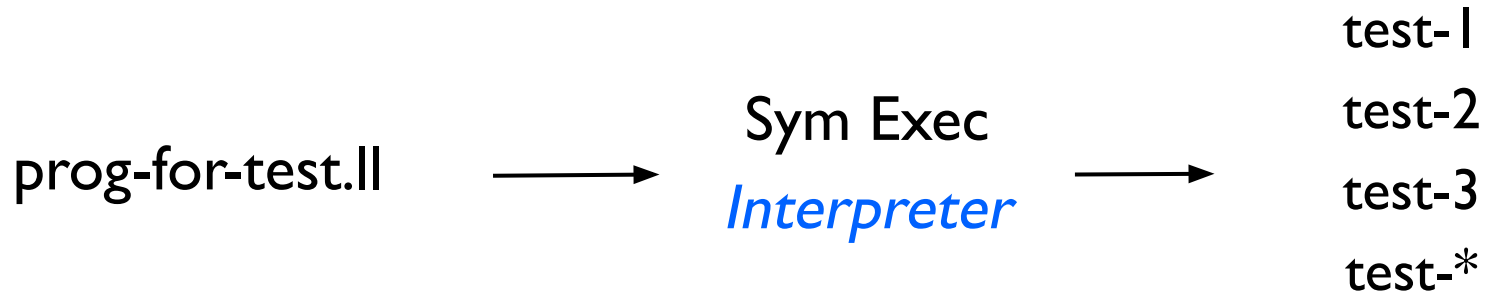
ESEC/FSE 2021, Online  
Demonstration Track



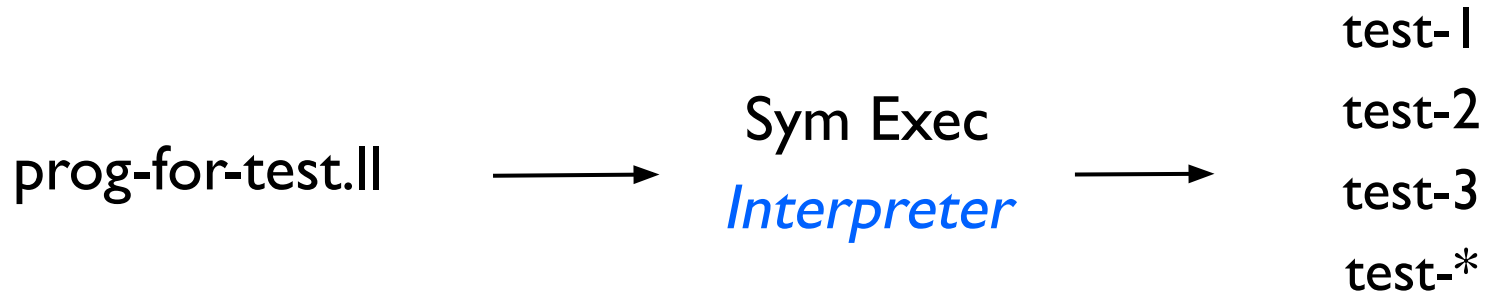
# Symbolic Execution



# Symbolic Execution



# Symbolic Execution



Slow, because interpretation overhead

Q: How to eliminate the interpretation overhead?

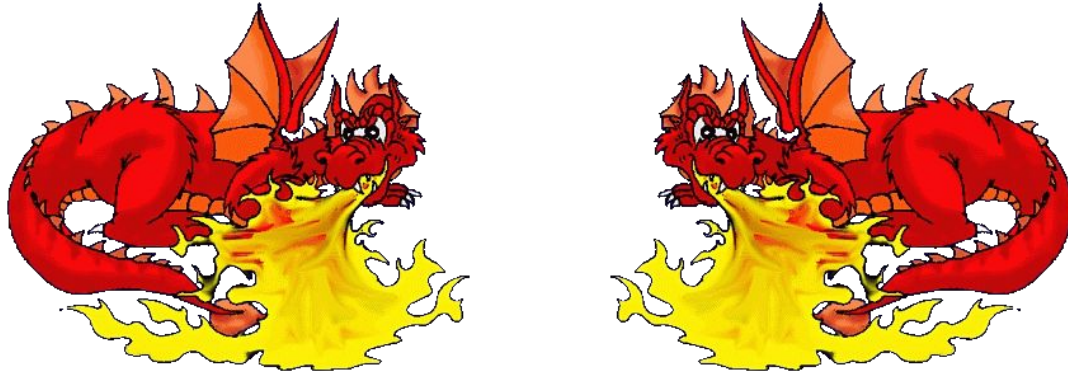
Q: How to eliminate the interpretation overhead?

A: Compilation.

# Symbolic Execution **by** **Compilation**

Generating code that performs  
symbolic execution  
without interpretation overhead

# Symbolic Execution **by** Compilation



How to conquer the complexity of  
compilation + symbolic execution?



# Symbolic Execution **by** Compilation



LLSC: derive a symbolic compiler from  
a symbolic interpreter by *metaprogramming*

# The 1st Projection of Futamura



Yoshihiko Futamura

Compilation = Specializing an interpreter to a program

Generated code = The specialized interpreter to that program

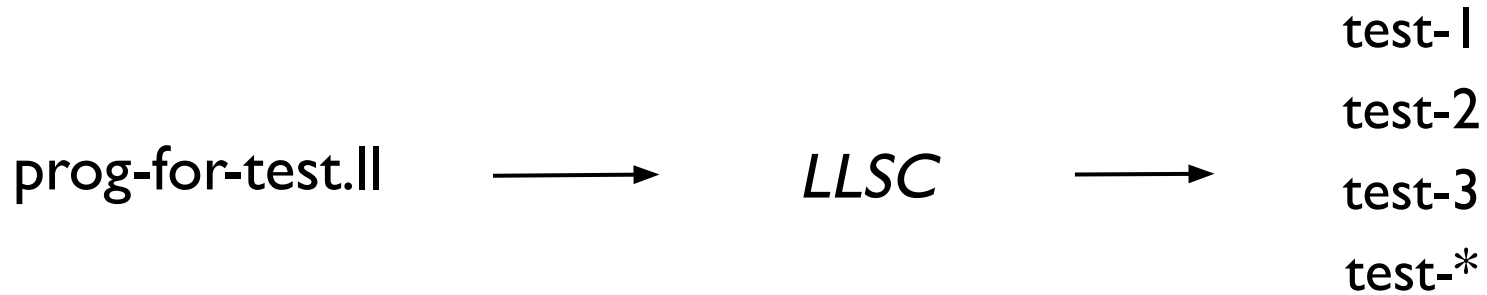
# The 1st Projection of Futamura by Staging

A staged interpreter is a compiler.

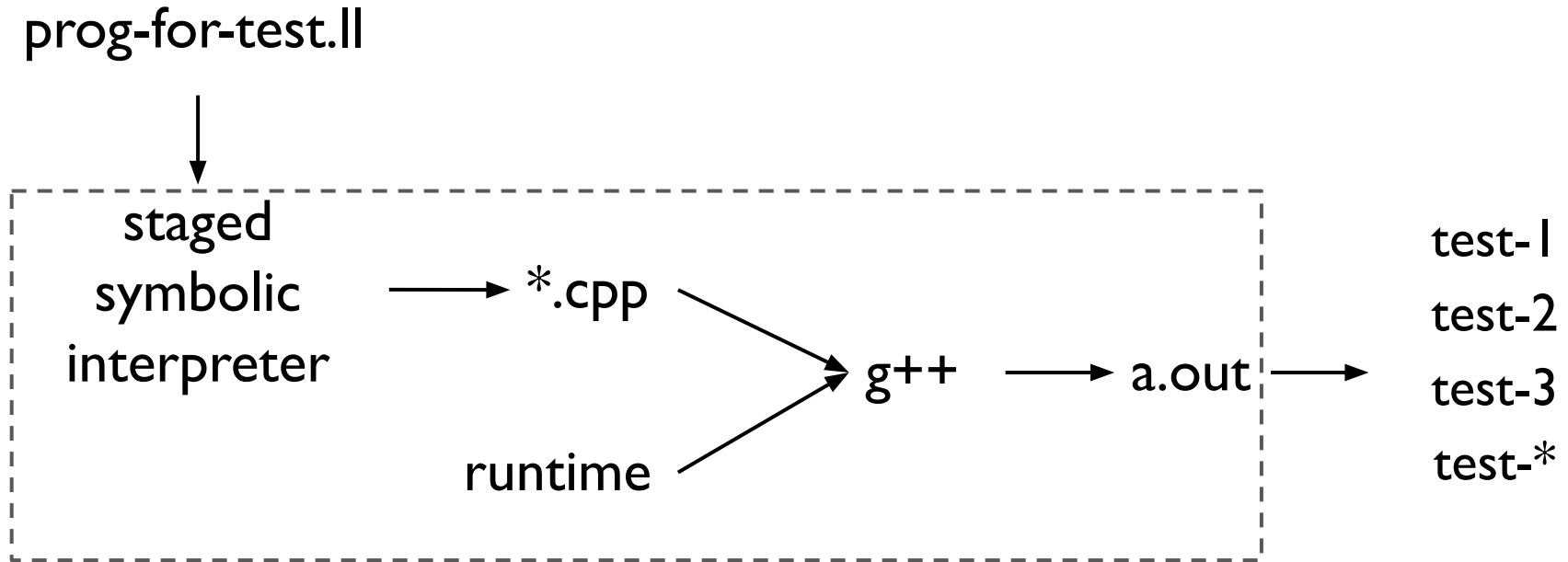
# The 1st Projection of Futamura by Staging

A staged *symbolic* interpreter is a *symbolic* compiler.

# How does *LLSC* work?



# How does *LLSC* work?



# *LLSC*

- A *staged symbolic interpreter* for LLVM IR written in Scala

# LLSC

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- Generates C++ code to symbolically execute multiple paths *in parallel*, and to generate test cases



# LLSC

- A *staged symbolic interpreter* for LLVM IR written in Scala
- Generates C++ code to symbolically execute multiple paths *in parallel*, and to generate test cases
- Generated C++ code runs much *faster* than interpretation to explore multiple execution paths

Thanks for watching!

More results, source code, Docker image available at:

<https://continuation.passing.style/llsc>