

Let It Be Optimized

(Functional Pearl)

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Multi-Stage Programming

Multi-stage programming promises that we can write high-level code that generates low-level efficient programs.

Examples:

- *Language extensions:*
MetaML, MetaOCaml, Template Haskell, etc.
- *Libraries/frameworks:*
Lightweight Modular Staging (Scala), Squid (Scala), BuildIt (C++), etc.

Multi-Stage Programming

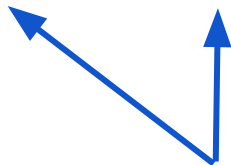
Classical example: staged “power” function to compute x^n

```
def power(n: Int, x: Code[Int]): Code[Int] =  
  if n = 0 then lift(1)  
  else x * power(n-1, x)
```

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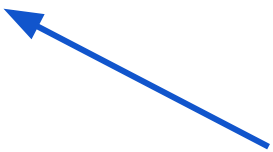
next-stage code
fragments

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lift: Int → Code[Int]



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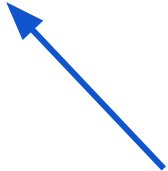
```
_ * _: Code[Int] → Code[Int] → Code[Int]
```

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```
// specialize power with n = 4 and unknown next-stage value y  
Λ(y ⇒ power(4, y))
```



Λ: (Code[A] → Code[B]) → Code[A → B]

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The generated code is equivalent to `power(4, y)`:

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y ⇒ y * y * y * y * 1
```

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The generated code is equivalent to `power(4, y)`:

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y ⇒ y * y * y * y * 1
```

```
y ⇒ y * y * y * y // optimize with multiplicative identity
```

```
y ⇒ let x1 = y * y in let x2 = x1 * x1 in x2 // even better
```

This Functional Pearl

How to build interpreters for such multi-stage languages

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How to build interpreters for such multi-stage languages
with **automatic let-insertion**

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How to build interpreters for such multi-stage languages
with **automatic let-insertion**
and **semantics-preserving optimizations**

This Functional Pearl

How to build interpreters for such multi-stage languages
with **automatic let-insertion**
and **semantics-preserving optimizations**
in **a modular fashion**.

Staging with Let-Insertion

Example:

$(\lambda x. x \text{ + } x) \text{ lift}(42)$

*What should the
generated code look like?*

Staging with Let-Insertion

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$(\lambda x. x \text{ + } x) \text{ lift}(42)$

*What should the
generated code look like?*

Syntactic manipulation: splice the argument twice

$42 + 42$

Staging with Let-Insertion

Example:

$(\lambda x. x \text{ ± } x) \text{ f() }$

*but what about an
effectful next-stage term?*

Staging with Let-Insertion

Example:

$(\lambda x. x \text{ + } x) \text{ f()}$

Syntactic manipulation: splice the application twice **X**

$f() + f()$

duplicate effects, inconsistent with
unstaged CBV evaluation $(\lambda x. x + x) f()$

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Let-insertion: use let-bindings for each intermediate term **✓**

$\text{let } x1 = f() \text{ in}$
 $\text{let } x2 = x1 + x1 \text{ in } x2$

preserve sharing and
evaluation order

Staging with Let-Insertion

Example:

$(\lambda x. x \text{ + } x) \text{ f()}$

*Goal: implement automatic
let-insertion staging
as an evaluator*

Syntactic manipulation: splice the application twice ~~X~~

$f() + f()$

Let-insertion: use let-bindings for each intermediate term ✓

```
let x1 = f() in
let x2 = x1 + x1 in x2
```

Staging with Let-Insertion

The starting point: an environment-passing evaluator

```
def eval(e: Expr, ρ: Env): Value = e match
  case EVar(x) ⇒ ρ(x)
  case ELam(x, e) ⇒ VClo(x, e, ρ)
  case EApp1(e1, e2) ⇒
    val VClo(x, body, pf) = eval(e1, ρ)
    eval(body, pf + (x ↦ eval(e2, ρ)))
```

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    eval(body, ρf + (x ↦ eval(e2, ρ)))
```

*staging
constructs*



```
case EApp2(e1, e2) ⇒ ...
```

```
case EPlus2(e1, e2) ⇒ ...
```

```
case ELift(e) ⇒ ...
```

```
case ERun(e) ⇒ ...
```

```
...
```

`EPlus2(e1, e2)`

corresponds to `e1 ± e2`, etc.

Let-Insertion with Mutable State

The starting point: an environment-passing evaluator *with a mutable list to construct let-bindings for the next stage* [Rompf '16]

```
var stBlock: List[(String, Expr)]
```

Let-Insertion with Mutable State

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```
var stBlock: List[(String, Expr)]
def reflect(e) =
  stBlock += (x, e) // record  $x \mapsto e$  in stBlock for some fresh  $x$ 
  VCode(x)          // return object variable  $x$ 
def reify(f) = ... // delimit a scope and assemble its bindings
```

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```
def eval(e: Expr, ρ: Env): Value = e match
  case EPlus2(e1, e2) =>
    val VCode(x1) = eval(e1, ρ)
    val VCode(x2) = eval(e2, ρ)
    reflect(EPlus1(x1, x2))
  ...
```

 adds $x_3 \mapsto EPlus1(x_1, x_2)$ to `stBlock`,
returns `VCode(x3)`

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Example: $(\lambda x. x \pm x) \underline{f()}$

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reflect(f())      // stBlock = [x1 ↦ f()]
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reify(...)              // let x1 = f() in let x2 = x1 + x1 in x2
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Can we eliminate the use of mutable state `stBlock`?

When `reflect` records $x \mapsto e$ who constructs the body of that `let`?

Let-Insertion with Continuations

Instead of returning an object variable representing that bound expression, `reflect` takes a continuation to complete the `let`-body:

```
def reflect(e, k) =  
  val x = fresh()  
  val body = k(x)  
  VCode(ELet(x, e, body))
```

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*This is the continuation of k,
let's call it meta-continuation!*

But wait a moment, is that “continuation” k truly a continuation?

Hmm, assembling the whole `let`-expr still happens after that continuation returns.

Let-Insertion with 2 Continuations

Let's make another continuation-passing style transformation:

```
def reflect(e, k, γ) =  
  val x = fresh()  
  k(x, body ⇒  
    γ(VCode(ELet(x, e, body)))
```

- cont. k builds the `Let`-body and takes its own (meta-)continuation.
- meta-cont. γ receives the completed `Let` and forward it outside.

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Why this style is preferred?

- It eliminates the use of mutable states.
- Stack-safe w/ TCO: all control becomes explicit and tail-positioned.
- Definitional: independence of the host's evaluation strategy.
- It also makes the scope of optimizations explicit!

The Many Essences of Let-Inserting Staging

Let-insertion is fundamental about control. The pearl revisits and relates existing techniques applied to our small language with staged evaluation:

- **mutable state** [Sumii and Kobayashi, '01; Rompf, '16; Amin and Rompf, '18]
- **1 continuation** [Flanagan, '93]
- **2 continuations/extended CPS** [Danvy, '90]

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- delimited control operators (shift/reset)
[Danvy '96; Kameyama, '07; genlet in BER MetaOCaml]

```
def reflect(e): =  
  val x = fresh()  
  shift: k =>  
    for case VCode(body) ← k(x)  
    yield VCode(ELet(x, e, body))
```

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- abstract machine with defunctionalized continuations

$$\begin{array}{ll}
 \langle \langle \lambda x.e, \rho \rangle, \mathbf{lift}(\kappa), \gamma \rangle_{cont1} & \mapsto_{\text{CEKM}} \langle e, \rho[x \mapsto \text{code } y], \square, \gamma \circ \lambda c(y, \kappa) \rangle_{eval} \\
 & \text{where } y \text{ is fresh} \\
 \langle \text{code } e, \lambda c(y, \kappa), \gamma \rangle_{cont1} & \mapsto_{\text{CEKM}} \langle \text{code } x, \kappa, \gamma \circ \mathbf{letc}(x, \lambda y.e) \rangle_{cont1} \\
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 \end{array}$$

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Artifact provides complete code, each in about 100 LoC.

Semantics-Preserving Optimizations

We want to optimize code on-the-fly and directly generate optimized code.

- Intensional analysis with code/AST pattern matching
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- Semantics-preserving optimizations intrinsic to the staged evaluation
- *Conflict*: we cannot have both as intrinsic optimizations may change the representation inspected by intensional analysis, thus change the behavior of the program. [Taha, '99]

Semantics-Preserving Optimizations

Example: Constant propagation

```
let x1 = 1 in  
let x2 = 2 in  
let x3 = x1 + x2 in x3
```



```
let x3 = 1 + 2 in x3
```

Semantics-Preserving Optimizations

Example: Constant propagation

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let x1 = 1 in  
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```



```
let x3 = 1 + 2 in x3
```

```
def reflect(e, k, γ) = e match  
  case ENum(i) ⇒ k(VCode(ENum(i)), γ)  
  case _       ⇒ k(x, body ⇒ ...)
```

Inspect the expr to be reflected:
If *e* is a constant, directly
pass it to the continuation!

Semantics-Preserving Optimizations

Example: Constant propagation + constant folding

```
let x1 = 1 in  
let x2 = 2 in  
let x3 = x1 + x2 in x3
```

→

```
let x3 = 1 + 2 in x3
```

→

```
3
```

```
def reflect(e, k, γ) = e match  
  case EPlus(Const(x), Const(y)) =>  
    k(VCode(ENum(x+y)), γ)  
  // ...
```

Inspect the expr to be reflected:
If e has constant operands,
directly fold it and pass to cont.

Semantics-Preserving Optimizations

The continuations make scope-induced optimizations straightforward.

Example: Dead-code elimination

```
let x1 = pure() in  
let x2 = g() in  
let x3 = x2 + 1 in x3
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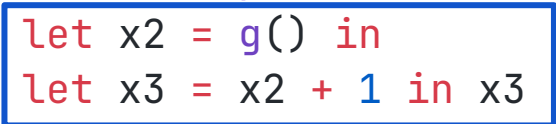
```
let x2 = g() in  
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```
let x2 = g() in  
let x3 = x2 + 1 in x3
```

```
def reflect(e, k, γ) = k(x, body ⇒ ...)
```

Idea: with continuation, we have a chance to inspect the downstream body before committing to the let-binding.

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let x2 = g() in  
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```

```
def reflect(e, k, γ) =  
  k(x, body ⇒  
    if !body.dependsOn(x)  
    then γ(VCode(body))  
    else γ(VCode(ELet(x, e, body))))
```

No need to backtrack a mutable state or rely post-hoc whole-program dependency analysis.

More Optimizations in the Paper

- Common subexpression elimination
- Algebraic simplification/partially static data

$1+x+2 \rightarrow 3+x$

- Function inlining with ANF renormalization

replay reflects with call-site's cont/meta-cont.

- Code motion

moving let-bindings across boundaries captured by cont/meta-cont.

All these optimizations are modularly defined with a combinator-style architecture in about 500 LoC.

Let It Be Optimized

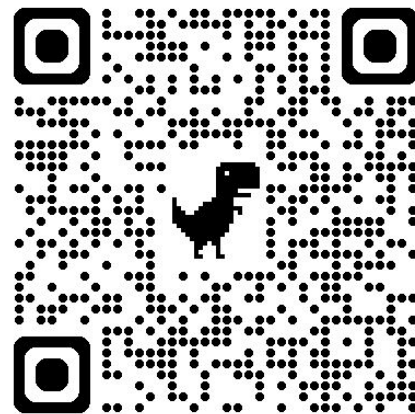
A distilled tutorial about building interpreters for multi-stage languages with **automatic let-insertion** and **semantics-preserving optimizations** in **a modular fashion**.

Insert let with

- mutable state
- 1 continuation
- 2 continuations
- shift/reset
- abstract machine

Optimize code with

- algebraic simplification
- common subexpr elim.
- dead-code elimination
- function inlining
- code motion



[QR code for artifact]