

Reconstructing Continuation-Passing Semantics for WebAssembly

Guannan Wei^{1, 2} Alexander Bai^{2, 3} Dinghong Zhong⁴ Jiatai Zhang²

Wasm Research Day

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¹INRIA/ENS-PSL, ²Tufts University, ³MPI-SWS, ⁴Unaffiliated

- A stack-based, low-level, fast IR for the web, now supported in major browsers
- Official formalized semantics
 - Small-step reduction dynamic semantics
 - Static type system that constrains the shape of the stack
 - Soundness and safety

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 - Static type system that constrains the shape of the stack
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- Many work-in-progress new features, e.g., effect handlers (WasmFX), GC, etc.

Wasm's Reference Small-step Semantics

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- Use explicit “administrative instructions” to represent evaluation context

```
loop
  i32.const 4
  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end

label{...}
  i32.const 4
  i32.const 3
  i32.add
  br 0
end

label{...}
  i32.const 7
  br 0
end

loop
  i32.const 4
  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end
```

The diagram illustrates a sequence of three code blocks connected by wavy arrows, representing a series of reductions. The first block is a loop with instructions: `i32.const 4`, `i32.const 2`, `i32.const 1`, `i32.add`, `i32.add`, and `br 0`. The second block is a `label{...}` containing `i32.const 4`, `i32.const 3`, `i32.add`, and `br 0`. The third block is another `label{...}` containing `i32.const 7` and `br 0`. The final block is a loop with instructions: `i32.const 4`, `i32.const 2`, `i32.const 1`, `i32.add`, `i32.add`, and `br 0`.

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label{...}
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loop
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  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end
```

The diagram illustrates the reduction of a loop instruction in WebAssembly. It shows four stages of the code, connected by wavy arrows indicating the reduction process. The first stage is the original code. The second stage introduces a `label{...}` block containing the body of the loop. The third stage introduces another `label{...}` block containing the branch target code. The fourth stage is the final code after the reduction, where the loop body is now represented by the `label{...}` block and the branch instruction is updated to branch to the `label{...}` block.

- Standard approach in formalizing the semantics, straightforward to translate to an implementation of interpreters

Why Do We Want an Alternative?

- **Expensive and verbose** administrative instructions
 - Time: searching on the stack in deeply nested frames/labels
 - Space: duplication of syntactic constructs

Why Do We Want an Alternative?

- **Expensive and verbose** administrative instructions
 - Time: searching on the stack in deeply nested frames/labels
 - Space: duplication of syntactic constructs
- The reduction semantics is **not compositional**
 - Compositionality: obtain the “meaning” of the larger program by composing the meaning of smaller programs
 - Compositionality makes it easier for program reasoning and transformation (e.g. partial evaluation)

- An alternative to reduction semantics of Wasm:
 - Rather than the first-order representation for control structures, we use continuation functions in the meta-language to represent control semantics

- An alternative to reduction semantics of Wasm:
 - Rather than the first-order representation for control structures, we use continuation functions in the meta-language to represent control semantics
- A compositional and tail recursive semantics for core Wasm in *continuation-passing style* (CPS)
 - Implemented as a big-step interpreter
 - Or, can be viewed as a CPS transformer

Syntax of μ Wasm

$\ell \in \text{Label} = \mathbb{N}$

$x \in \text{Identifier} = \mathbb{N}$

$t \in \text{ValueType} ::= \text{i32} \mid \text{i64} \mid \dots$

$ft \in \text{FunctionType} ::= t^* \rightarrow t^*$

$e \in \text{Instruction} ::= \text{nop} \mid t.\text{const } c \mid t.\{\text{add, sub, eq, } \dots\}$
 $\mid \text{local.get } x \mid \text{local.set } x$
 $\mid \text{block } ft \text{ } es \mid \text{loop } ft \text{ } es \mid \text{if } ft \text{ } es \text{ } es$
 $\mid \text{br } \ell \mid \text{call } x \mid \text{return}$

$es \in \text{Instructions} = \text{List}[\text{Instruction}]$

$f \in \text{Function} ::= \text{func } x \{ \text{type} : ft, \text{locals} : t^*, \text{body} : es \}$

$m \in \text{Module} ::= \text{module } f^*$

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 | $\text{block } ft$ es | $\text{loop } ft$ es | $\text{if } ft$ es es
 | $\text{br } l$ | $\text{call } x$ | return
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Semantics Definition

Evaluation function: $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Tail}) \rightarrow \text{Ans}$

$v \in \text{Value} = \mathbb{Z}$

$\sigma \in \text{Stack} = \text{List}[\text{Value}]$

$\rho \in \text{Env} = \text{List}[\text{Value}]$

$\kappa \in \text{Cont} = \text{Stack} \times \text{Env} \rightarrow \text{Ans}$

- So far it is a standard CPS “interpreter”, well-known from the 70s

Semantics Definition

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$\theta \in \text{Trail} = \text{List}[\text{Cont}]$

Evaluation function: $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{nil} \rrbracket(\sigma, \rho, \kappa, \theta) = \kappa(\sigma, \rho)$$

Evaluation function: $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{nop} :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta)$$

$$\llbracket t.\text{const } c :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(c :: \sigma, \rho, \kappa, \theta)$$

$$\llbracket t.\text{add} :: \text{rest} \rrbracket(v_1 :: v_2 :: \sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(v_1 + v_2 :: \sigma, \rho, \kappa, \theta)$$

Evaluation function: $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{local.get } x :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\rho(x) :: \sigma, \rho, \kappa, \theta)$$

$$\llbracket \text{local.set } x :: \text{rest} \rrbracket(v :: \sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\sigma, \rho[x \mapsto v], \kappa, \theta)$$

Evaluation function: $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{block } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{\text{arg } m} \uparrow \sigma, \rho, \kappa, \theta) = ???$$

$$\llbracket \text{br } \ell :: \text{rest} \rrbracket (\sigma, \rho, \kappa, \theta) = ???$$

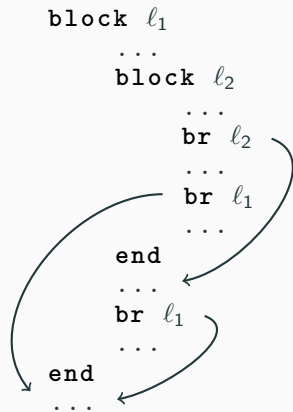
Wasm Control Flow - Blocks

- Blocks are structured and can be nested
- A block has a label (either named or nameless as de Bruijn indices)

```
block l1
  ...
  block l2
    ...
    br l2
    ...
    br l1
    ...
  end
  ...
  br l1
  ...
end
...
```

Wasm Control Flow - Blocks

- Blocks are structured and can be nested
- A block has a label (either named or nameless as de Bruijn indices)
- The label serves as a branch target, jumping to the instruction after the block
- **Idea:** we need to remember the “escaping continuation” of every block introduced in the scope



The CPS Semantics – Block and Branch

$$\begin{aligned} \llbracket \text{block } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{arg\ m} \uparrow \sigma, \rho, \kappa, \theta) &= \\ \text{let } \kappa_1 &:= \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket (\llbracket \sigma_1 \rrbracket_n \uparrow \sigma, \rho_1, \kappa, \theta) \text{ in} \\ \llbracket \text{es} \rrbracket (\sigma_{arg}, \rho, \kappa_1, \kappa_1 :: \theta) & \\ \llbracket \text{br } \ell :: \text{rest} \rrbracket (\sigma, \rho, \kappa, \theta) &= \\ \theta(\ell)(\sigma, \rho) & \end{aligned}$$

```
block  $\ell$ 
  ...
  br  $\ell$ 
  ...
end
...
```

- The new continuation κ_1 is shared as ordinary continuation and escape/branch continuation
- ℓ is the de Bruijn index of the target label of the block, so $\theta(\ell)$ is the corresponding escaping continuation

The CPS Semantics – Block and Branch

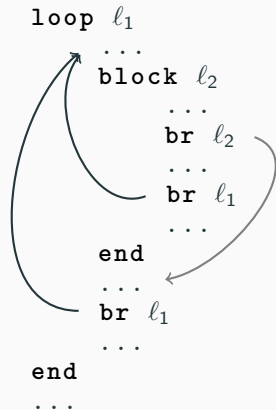
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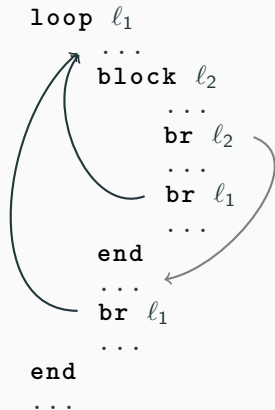
Wasm Control Flow – Loops

- Similar to blocks, loops also introduce a label as jump target
- But branching to that label will jump back to the beginning of the loop!
- If no branching happens, the loop finishes



Wasm Control Flow – Loops

- Similar to blocks, loops also introduce a label as jump target
- But branching to that label will jump back to the beginning of the loop!
- If no branching happens, the loop finishes
- **Idea:** we need to remember two different kinds of continuations for loops!

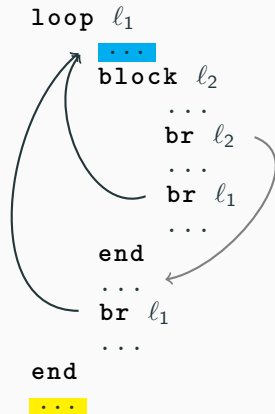


The CPS Semantics – Loops

$$\llbracket \text{loop } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{\text{arg } m} \uparrow \sigma, \rho, \kappa, \theta) =$$

let $\kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket ([\sigma_1]_n \uparrow \sigma, \rho_1, \kappa, \theta)$ in
fix $\kappa_2 := \lambda(\sigma_2, \rho_2). \llbracket \text{es} \rrbracket ([\sigma_2]_m, \rho_2, \kappa_1, \kappa_2 :: \theta)$ in
 $\kappa_2(\sigma_{\text{arg}}, \rho)$

- κ_2 is both the body of the loop and the branch continuation
- Therefore defined recursively and appended to the trail



Call and Return

$$\begin{aligned} \llbracket \text{call } x :: \text{rest} \rrbracket(\sigma_{arg} \ m \ \# \ \sigma, \rho, \kappa, \theta) = & \\ \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} & \\ \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} & \\ \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket([\sigma_1]_n \ \# \ \sigma, \rho, \kappa, \theta) \text{ in} & \\ \llbracket es \rrbracket([], \rho_1, \kappa_1, [\kappa_1]) & \\ \llbracket \text{return} :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) & = \theta.\text{last}(\sigma, \rho) \end{aligned}$$

- Discard the current trail, and install a new singleton trail containing the return continuation
- The last continuation in the trail is always the return continuation (function body is also a block, implicitly)

What is it good for?

- Now we have demonstrated the core CPS semantics

$$\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$$

- Trail nicely gives semantics for `block`, `loop`, `br`, `call`, and `return`
- Compositional and tail recursive

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- Trail nicely gives semantics for `block`, `loop`, `br`, `call`, and `return`
- Compositional and tail recursive
- What is it good for?
 - **Specify new extensions**
 - **Equational reasoning**
 - **Run Wasm programs: interpreter**
 - Transform Wasm programs: partial evaluator
 - ...

- Structured loops
- Tail calls
- Exceptions
- Resumable exceptions
- WasmFX-style effect handlers (ongoing)

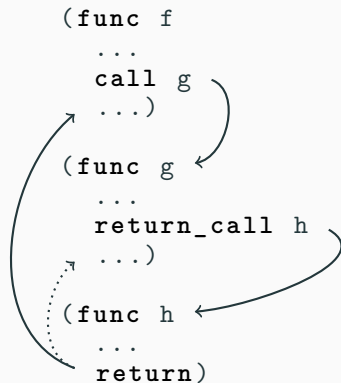
Extension 1: Tail Call

- Modeled after the current tail call proposal for WebAssembly
- Explicitly enables tail-call optimization

$e \in \text{Instruction} ::= \dots \mid \text{return_call } x$

Extension 1: Tail Call

- Since `h` is a tail call, it returns to the caller of `g`
- The rest computation after `return_call h` in `g` is discarded
- Can be considered as first return, then call



Extension 1: Tail Call - CPS Semantics

$$\begin{aligned} \llbracket \text{return_call } x :: \text{rest} \rrbracket (\sigma_{arg} \uparrow \sigma, \rho, \kappa, \theta) = \\ \text{let } \{\text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es\} := \text{lookupFunc}(x) \text{ in} \\ \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\ \llbracket es \rrbracket ([], \rho_1, \theta.\text{last}, [\theta.\text{last}]) \end{aligned}$$

- Instead constructing new continuations as in ordinary call, using the return continuation from the current context
- So that when return from the function body, we discard the current frame/context

Equational Reasoning for Tail Call

- Justifying the semantics of `return_call` by calculating it from the semantics of `return` and `call`

Equational Reasoning for Tail Call

- Justifying the semantics of `return_call` by calculating it from the semantics of `return` and `call`
- Now let's pretend a call is made at a tail position:

$$\begin{aligned} & \llbracket \text{call } x :: \text{return} :: \text{rest} \rrbracket (\sigma_{arg\ m} \uplus \sigma, \rho, \kappa, \theta) \\ = & \{\text{unfold call } x\} \\ & \text{let } \{\text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es\} := \text{lookupFunc}(x) \text{ in} \\ & \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\ & \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{return} :: \text{rest} \rrbracket ([\sigma_1]_n \uplus \sigma, \rho, \kappa, \theta) \text{ in} \\ & \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1]) \end{aligned}$$

$$\begin{aligned}
& \llbracket \text{call } x :: \text{return} :: \text{rest} \rrbracket (\sigma_{arg} _m \dashv\vdash \sigma, \rho, \kappa, \theta) \\
= & \{ \text{unfold call } x \} \\
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& \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1]) \\
= & \{ \text{unfold return} \} \\
& \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} \\
& \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\
& \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \theta.\text{last}([\sigma_1]_n \dashv\vdash \sigma, \rho) \text{ in} \\
& \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1])
\end{aligned}$$

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 let $\kappa_1 := \lambda(\sigma_1, \rho_1).\theta.\text{last}([\sigma_1]_n \# \sigma, \rho)$ in
 $\llbracket es \rrbracket([\], \rho_1, \kappa_1, [\kappa_1])$
 $= \{\kappa_1 \text{ is } \eta\text{-equivalent to } \theta.\text{last}, \text{ inlining } \kappa_1\}$
 let $\{\text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es\} := \text{lookupFunc}(x)$ in
 let $\rho_1 := \text{buildEnv}(\sigma_{arg}, ts)$ in
 $\llbracket es \rrbracket([\], \rho_1, \theta.\text{last}, [\theta.\text{last}])$
 $= \{\text{definition of return_call}\}$
 $\llbracket \text{return_call } x :: \text{rest} \rrbracket(\sigma_{arg} \# \sigma, \rho, \kappa, \theta)$

Extension 2: Try-Catch-Resume

- A hypothetical extension of resumable exceptions
- Or, effect handlers with unlabeled single operation

$e \in \text{Instruction} ::= \dots \mid \text{try } es_1 \text{ catch } es_2 \mid \text{throw} \mid \text{resume}$

Example

```
try
  ...
  i32.const -1 ;; error code
  throw
  i32.const 2
  call $print
  ...
catch
  ;; stack:
  ;; [-1, resumption]
  call $print
  ;; stack:
  ;; [resumption]
  resume
  ...
end
```

- Resumption continuation is a proper value on the stack
- The resumable continuation is delimited within the try block
- When try block finishes, the control flow continues to the instruction after resume
- How do we express this behavior?

Semantics for resumable exception

- Extend continuations with meta-continuations ¹

$$\kappa \in \text{Cont} = \text{Stack} \times \text{Env} \times \text{MCont} \rightarrow \text{Ans}$$

$$m \in \text{MCont} = \text{Stack} \times \text{Env} \rightarrow \text{Ans}$$

$$\gamma \in \text{Handler} = \text{Stack} \times \text{Env} \times \text{Cont} \times \text{MCont} \rightarrow \text{Ans}$$

$$v, r \in \text{Value} ::= \dots \mid \text{Stack} \times \text{Env} \times \text{MCont} \times \text{Handler} \rightarrow \text{Ans}$$

¹Danvy, O., Filinski, A.: Abstracting control.

Semantics for resumable exception

$$\begin{aligned} \llbracket \text{try } es_1 \text{ catch } es_2 \text{ :: } rest \rrbracket(\sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } m_1 &:= \lambda.(\sigma_1, \rho_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m, \gamma) \\ \text{let } \gamma_1 &:= \lambda(\sigma_1, \rho_1, \kappa_1, m_1). \llbracket es_2 \rrbracket(\sigma_1, \rho_1, \kappa_1, [], m_1, \gamma) \text{ in} \\ &\llbracket es_1 \rrbracket([], \rho, \kappa_0, \theta, m_1, \gamma_1) \\ \llbracket \text{throw :: } rest \rrbracket(v :: \sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } r &:= \lambda(\sigma_1, \rho_1, m_1, \gamma_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m_1, \gamma_1) \text{ in} \\ &\gamma([v, r], \rho, \kappa_0, m) \\ \llbracket \text{resume :: } rest \rrbracket(r :: \sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } m_1 &:= \lambda.(\sigma_1, \rho_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m, \gamma) \\ &r([], \rho, m_1, \gamma) \end{aligned}$$

- Towards CPS Semantics of WasmFX
 - Working implementation for WasmFX's sheep handler semantics
 - Use another trail of continuations (instead of meta-continuations)
 - Formalization work-in-progress
- Implementation (in Scala) and validating against the official Wasm test suite

- Staging the interpreter for partial evaluation
 - Turn the interpreter into a code generator
- Interderivation and mechanization of semantics
 - Correspondence the big-step / CPS / small-step semantics²³
 - SpecTec
 - Mechanization in theorem provers
 - ...

²Danvy, O., Millikin, K.: Refunctionalization at Work.

³Danvy, O., Nielsen, L.R.: Defunctionalization at work.

- A CPS semantics for Wasm
 - Use a stack of continuations for `block`, `loop`, `br`, `call`, and `return`
 - Compositional and tail recursive
 - Can be implemented as a big-step interpreter or CPS transformer
- Possible extensions
 - (Hypothetical) Structured loops, `try/catch`, and resumable exceptions
 - (Wasm Proposals): tail calls, WasmFX
- Implementation: <https://github.com/Generative-Program-Analysis/wasm-cps>
- Paper to appear in the proceedings of Trends in Functional Programming 2025