

# Reconstructing Continuation-Passing Semantics for WebAssembly

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# WebAssembly (Wasm)

- A stack-based, low-level, fast IR for the web, now supported in major browsers
- Official formalized semantics
  - Small-step reduction dynamic semantics
  - Static type system that constrains the shape of the stack
  - Soundness and safety

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- Official formalized semantics
  - Small-step reduction dynamic semantics
  - Static type system that constrains the shape of the stack
  - Soundness and safety
- Many work-in-progress new features, e.g., effect handlers (WasmFX)

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```
loop
  i32.const 4
  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end

      ~~~~~>
label{...}
  i32.const 4
  i32.const 3
  i32.add
  br 0
end

      ~~~~~>
label{...}
  i32.const 7
  br 0
end

      ~~~~~>
loop
  i32.const 4
  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end
```

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loop
  i32.const 4
  i32.const 2
  i32.const 1
  i32.add
  i32.add
  br 0
end
```

The diagram illustrates the reduction of a loop body into a label block. The first code block shows a loop with three constants (4, 2, 1) and two additions. A wavy arrow points to the second code block, which is a label block containing the same three constants and two additions. A second wavy arrow points to the third code block, which is a label block containing a single constant (7) and a branch instruction. A final wavy arrow points to the fourth code block, which is a loop containing the same three constants and two additions as the first code block.

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```
loop                                     loop
  i32.const 4                             i32.const 4
  i32.const 2                             i32.const 2
  i32.const 1                             i32.const 1
  i32.add                                  i32.add
  i32.add                                  i32.add
  br 0                                     br 0
end                                         end

                                     label{...}
                                     i32.const 4
                                     i32.const 3
                                     i32.add
                                     br 0
                                     end

                                     label{...}
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                                     br 0
                                     end

                                     loop
                                       i32.const 4
                                       i32.const 2
                                       i32.const 1
                                       i32.add
                                       i32.add
                                       br 0
                                       end
```

- Duplication and searching on the stack causes inefficiencies in deeply nested frames/labels
- The reduction semantics is **not compositional** and **not tail-recursive**

- An alternative to reduction semantics of Wasm:
  - Rather than the first-order representation for control structures, we use CPS in the meta-language to represent control semantics



- An alternative to reduction semantics of Wasm:
  - Rather than the first-order representation for control structures, we use CPS in the meta-language to represent control semantics
- A compositional and tail recursive semantics for core Wasm in CPS
  - Implemented as a big-step interpreter
  - Or, can be viewed as a CPS transformer

# Syntax of $\mu$ Wasm

$l \in \text{Label} \quad = \mathbb{N}$   
 $x \in \text{Identifier} \quad = \mathbb{N}$   
 $t \in \text{ValueType} \quad ::= \text{i32} \mid \text{i64} \mid \dots$   
 $ft \in \text{FunctionType} ::= t^* \rightarrow t^*$   
 $e \in \text{Instruction} \quad ::= \text{nop} \mid t.\text{const } c \mid t.\{\text{add, sub, eq, } \dots\}$   
 $\quad \quad \quad \quad \quad \quad \quad \mid \text{local.get } x \mid \text{local.set } x$   
 $\quad \quad \quad \quad \quad \quad \quad \mid \text{block } ft \text{ es} \mid \text{loop } ft \text{ es} \mid \text{if } ft \text{ es es}$   
 $\quad \quad \quad \quad \quad \quad \quad \mid \text{br } l \mid \text{call } x \mid \text{return}$   
 $es \in \text{Instructions} \quad = \text{List}[\text{Instruction}]$   
 $f \in \text{Function} \quad ::= \text{func } x \{ \text{type} : ft, \text{locals} : t^*, \text{body} : es \}$   
 $m \in \text{Module} \quad ::= \text{module } f^*$



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 $e \in \text{Instruction} \quad ::= \text{nop} \mid t.\text{const } c \mid t.\{\text{add, sub, eq, } \dots\}$   
 $\quad \quad \quad \quad \quad \mid \text{local.get } x \mid \text{local.set } x$   
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## Semantics Definition

**Evaluation function:**  $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$v \in \text{Value} = \mathbb{Z}$

$\sigma \in \text{Stack} = \text{List}[\text{Value}]$

$\rho \in \text{Env} = \text{List}[\text{Value}]$

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$\theta \in \text{Trail} = \text{List}[\text{Cont}]$



**Evaluation function:**  $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{nil} \rrbracket(\sigma, \rho, \kappa, \theta) = \kappa(\sigma, \rho)$$

**Evaluation function:**  $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{nop} :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta)$$

$$\llbracket t.\text{const } c :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(c :: \sigma, \rho, \kappa, \theta)$$

$$\llbracket t.\text{add} :: \text{rest} \rrbracket(v_1 :: v_2 :: \sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(v_1 + v_2 :: \sigma, \rho, \kappa, \theta)$$

**Evaluation function:**  $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{local.get } x :: \text{rest} \rrbracket(\sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\rho(x) :: \sigma, \rho, \kappa, \theta)$$

$$\llbracket \text{local.set } x :: \text{rest} \rrbracket(v :: \sigma, \rho, \kappa, \theta) = \llbracket \text{rest} \rrbracket(\sigma, \rho[x \mapsto v], \kappa, \theta)$$

**Evaluation function:**  $\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$

$$\llbracket \text{block } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{\text{arg } m} \uparrow \sigma, \rho, \kappa, \theta) = ???$$

$$\llbracket \text{br } \ell :: \text{rest} \rrbracket (\sigma, \rho, \kappa, \theta) = ???$$

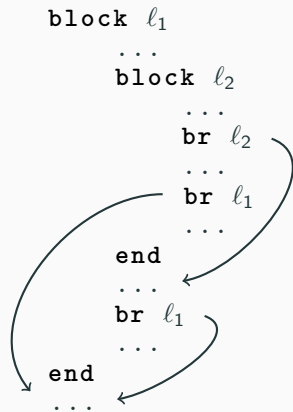
## Wasm Control Flow - Blocks

- Blocks are structured and can be nested
- A block has a label (either named or nameless as de Bruijn indices)

```
block l1
  ...
  block l2
    ...
    br l2
    ...
    br l1
    ...
  end
  ...
  br l1
  ...
end
...
```

## Wasm Control Flow - Blocks

- Blocks are structured and can be nested
- A block has a label (either named or nameless as de Bruijn indices)
- The label serves as a branch target, jumping to the instruction after the block
- **Idea:** we need to remember the “escaping continuation” of every block introduced in the scope



## The CPS Semantics – Block and Branch

$$\begin{aligned} \llbracket \text{block } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{arg\ m} \uparrow \sigma, \rho, \kappa, \theta) = \\ \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket (\llbracket \sigma_1 \rrbracket_n \uparrow \sigma, \rho_1, \kappa, \theta) \text{ in} \\ \llbracket \text{es} \rrbracket (\sigma_{arg}, \rho, \kappa_1, \kappa_1 :: \theta) \\ \llbracket \text{br } \ell :: \text{rest} \rrbracket (\sigma, \rho, \kappa, \theta) = \\ \theta(\ell)(\sigma, \rho) \end{aligned}$$

```
block  $\ell$ 
  ...
  br  $\ell$ 
  ...
end
...
```

- The new continuation  $\kappa_1$  is shared as ordinary continuation and escape/branch continuation
- $\ell$  is the de Bruijn index of the target label of the block, so  $\theta(\ell)$  is the corresponding escaping continuation

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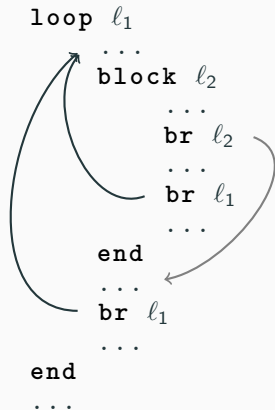
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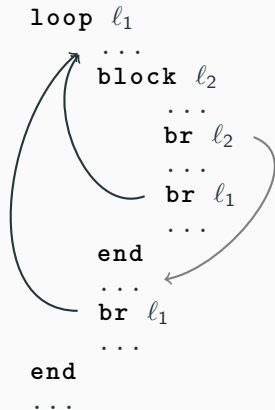
## Wasm Control Flow – Loops

- Similar to blocks, loops also introduce a label as jump target
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- Similar to blocks, loops also introduce a label as jump target
- But branching to that label will jump back to the beginning of the loop!
- If no branching happens, the loop finishes
- **Idea:** we need to have two different kinds of continuations for loops!

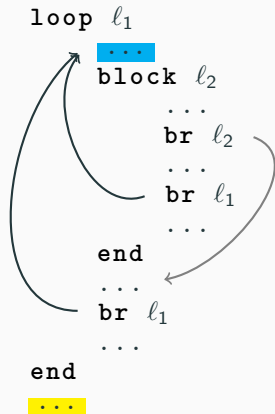


## The CPS Semantics – Loops

$$\llbracket \text{loop } (t^m \rightarrow t^n) \text{ es} :: \text{rest} \rrbracket (\sigma_{\text{arg } m} \uparrow \sigma, \rho, \kappa, \theta) =$$

let  $\kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket ([\sigma_1]_n \uparrow \sigma, \rho_1, \kappa, \theta)$  in  
fix  $\kappa_2 := \lambda(\sigma_2, \rho_2). \llbracket \text{es} \rrbracket ([\sigma_2]_m, \rho_2, \kappa_1, \kappa_2 :: \theta)$  in  
 $\kappa_2(\sigma_{\text{arg}}, \rho)$

- $\kappa_2$  is both the body of the loop and the branch continuation
- Therefore defined recursively and appended to the trail



## Call and Return

$$\begin{aligned} \llbracket \text{call } x :: \text{rest} \rrbracket (\sigma_{arg} \ m \ \# \ \sigma, \rho, \kappa, \theta) = & \\ \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} & \\ \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} & \\ \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{rest} \rrbracket ([\sigma_1]_n \ \# \ \sigma, \rho, \kappa, \theta) \text{ in} & \\ \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1]) & \\ \llbracket \text{return} :: \text{rest} \rrbracket (\sigma, \rho, \kappa, \theta) & = \theta.\text{last}(\sigma, \rho) \end{aligned}$$

- Discard the current trail, and install a new singleton trail containing the return continuation
- The last continuation in the trail is always the return continuation (function body is also a block, implicitly)

## What is it good for?

- Now we have demonstrated the core CPS semantics

$$\llbracket \cdot \rrbracket : \text{List}[\text{Inst}] \rightarrow (\text{Stack} \times \text{Env} \times \text{Cont} \times \text{Trail}) \rightarrow \text{Ans}$$

- Trail nicely gives semantics for `block`, `loop`, `br`, `call`, and `return`
- Compositional and tail recursive

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- Trail nicely gives semantics for `block`, `loop`, `br`, `call`, and `return`
- Compositional and tail recursive
- What is it good for?
  - **Specify new extensions**
  - **Equational reasoning**
  - **Run Wasm programs: interpreter**
  - Transform Wasm programs: partial evaluator
  - ...

- Structured loops
- Tail calls
- Exceptions
- Resumable exceptions
- WasmFX-style effect handlers (ongoing)

## Extension 1: Tail Call

- Modeled after the current tail call proposal for WebAssembly
- Explicitly enables tail-call optimization

$e \in \text{Instruction} ::= \dots \mid \text{return\_call } x$



## Extension 1: Tail Call

$$\begin{aligned} \llbracket \text{return\_call } x :: \text{rest} \rrbracket (\sigma_{arg} \uparrow \sigma, \rho, \kappa, \theta) = \\ \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} \\ \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\ \llbracket es \rrbracket ([], \rho_1, \theta.\text{last}, [\theta.\text{last}]) \end{aligned}$$

- Instead constructing new continuations as in ordinary call, using the return continuation from the current context
- So that when return from the function body, we discard the current frame/context

## Equational Reasoning for Tail Call

- Justifying the semantics of `return_call` by calculating it from the semantics of `return` and `call`

$$\begin{aligned} & \llbracket \text{call } x :: \text{return} :: \text{rest} \rrbracket (\sigma_{arg} \uparrow \sigma, \rho, \kappa, \theta) \\ = & \{ \text{unfold call } x \} \\ & \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} \\ & \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\ & \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{return} :: \text{rest} \rrbracket ([\sigma_1]_n \uparrow \sigma, \rho, \kappa, \theta) \text{ in} \\ & \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1]) \end{aligned}$$

$$\begin{aligned}
& \llbracket \text{call } x :: \text{return} :: \text{rest} \rrbracket (\sigma_{arg} \uparrow_m \uparrow \sigma, \rho, \kappa, \theta) \\
= & \{ \text{unfold call } x \} \\
& \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} \\
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& \text{let } \kappa_1 := \lambda(\sigma_1, \rho_1). \llbracket \text{return} :: \text{rest} \rrbracket (\llbracket \sigma_1 \rrbracket_n \uparrow \sigma, \rho, \kappa, \theta) \text{ in} \\
& \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1]) \\
= & \{ \text{unfold return} \} \\
& \text{let } \{ \text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es \} := \text{lookupFunc}(x) \text{ in} \\
& \text{let } \rho_1 := \text{buildEnv}(\sigma_{arg}, ts) \text{ in} \\
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& \llbracket es \rrbracket ([], \rho_1, \kappa_1, [\kappa_1])
\end{aligned}$$

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 let  $\rho_1 := \text{buildEnv}(\sigma_{arg}, ts)$  in  
 let  $\kappa_1 := \lambda(\sigma_1, \rho_1). \theta.\text{last}([\sigma_1]_n \# \sigma, \rho)$  in  
 $\llbracket es \rrbracket([\ ], \rho_1, \kappa_1, [\kappa_1])$   
 $= \{\kappa_1 \text{ is } \eta\text{-equivalent to } \theta.\text{last}, \text{ inlining } \kappa_1\}$   
 let  $\{\text{type} : t^m \rightarrow t^n, \text{locals} : ts, \text{body} : es\} := \text{lookupFunc}(x)$  in  
 let  $\rho_1 := \text{buildEnv}(\sigma_{arg}, ts)$  in  
 $\llbracket es \rrbracket([\ ], \rho_1, \theta.\text{last}, [\theta.\text{last}])$   
 $= \{\text{definition of return\_call}\}$   
 $\llbracket \text{return\_call } x :: \text{rest} \rrbracket(\sigma_{arg} \# \sigma, \rho, \kappa, \theta)$

## Extension 2: Try-Catch-Resume

- A hypothetical extension of resumable exceptions
- Or, effect handlers with unlabeled single operation

$e \in \text{Instruction} ::= \dots \mid \text{try } es_1 \text{ catch } es_2 \mid \text{throw} \mid \text{resume}$

## Example

```
1  try
2    i32.const 1
3    call $print
4    i32.const -1 ;; error code
5    throw
6    i32.const 2
7    call $print
8  catch
9    ;; stack: [-1, resumption]
10   call $print
11   resume ;; back to line 6
12  end
```

- The resumable continuation is delimited (line 6-7)
- How do we express this behavior?

## Semantics for resumable exception

- Extend continuations with meta-continuations <sup>1</sup>

$$\kappa \in \text{Cont} = \text{Stack} \times \text{Env} \times \text{MCont} \rightarrow \text{Ans}$$

$$m \in \text{MCont} = \text{Stack} \times \text{Env} \rightarrow \text{Ans}$$

$$\gamma \in \text{Handler} = \text{Stack} \times \text{Env} \times \text{Cont} \times \text{MCont} \rightarrow \text{Ans}$$

$$v, r \in \text{Value} ::= \dots \mid \text{Stack} \times \text{Env} \times \text{MCont} \times \text{Handler} \rightarrow \text{Ans}$$

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<sup>1</sup>Danvy, O., Filinski, A.: Abstracting control.

## Semantics for resumable exception

$$\begin{aligned} \llbracket \text{try } es_1 \text{ catch } es_2 \text{ :: } rest \rrbracket(\sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } m_1 &:= \lambda.(\sigma_1, \rho_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m, \gamma) \\ \text{let } \gamma_1 &:= \lambda(\sigma_1, \rho_1, \kappa_1, m_1). \llbracket es_2 \rrbracket(\sigma_1, \rho_1, \kappa_1, [], m_1, \gamma) \text{ in} \\ &\llbracket es_1 \rrbracket([], \rho, \kappa_0, \theta, m_1, \gamma_1) \\ \llbracket \text{throw :: } rest \rrbracket(v :: \sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } r &:= \lambda(\sigma_1, \rho_1, m_1, \gamma_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m_1, \gamma_1) \text{ in} \\ &\gamma([v, r], \rho, \kappa_0, m) \\ \llbracket \text{resume :: } rest \rrbracket(r :: \sigma, \rho, \kappa, \theta, m, \gamma) &= \\ \text{let } m_1 &:= \lambda.(\sigma_1, \rho_1). \llbracket rest \rrbracket(\sigma_1, \rho_1, \kappa, \theta, m, \gamma) \\ &r([], \rho, m_1, \gamma) \end{aligned}$$



- Towards CPS Semantics of WasmFX
  - Working implementation for WasmFX's sheep handler semantics
  - Use another trail of continuations (instead of meta-continuations)
  - Formalization work-in-progress
- Implementation (in Scala) and validating against the official Wasm test suite

- Interderivation and mechanization of semantics
  - Correspondence the big-step / CPS / small-step semantics<sup>23</sup>
  - SpecTec
  - Mechanization in theorem provers
  - ...

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<sup>2</sup>Danvy, O., Millikin, K.: Refunctionalization at Work.

<sup>3</sup>Danvy, O., Nielsen, L.R.: Defunctionalization at work.

- A CPS semantics for Wasm
  - Use a stack of continuations for `block`, `loop`, `br`, `call`, and `return`
  - Compositional and tail recursive
  - Can be implemented as a big-step interpreter or CPS transformer
- Possible extensions
  - (Hypothetical) Structured loops, `try/catch`, and resumable exceptions
  - (Wasm Proposals): tail calls, WasmFX
- Paper to appear in the proceedings of Trends in Functional Programming 2025